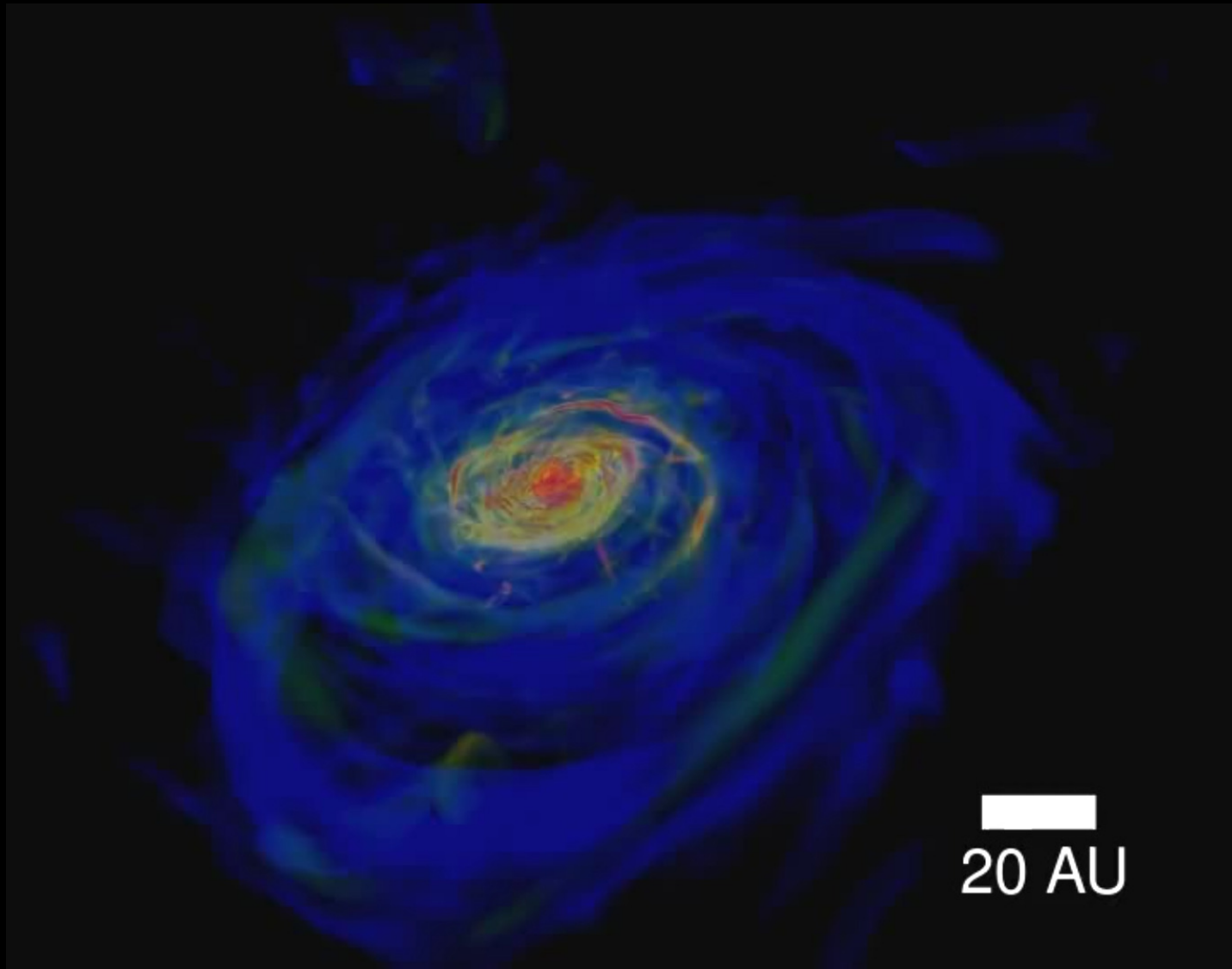


Grow your own planet...

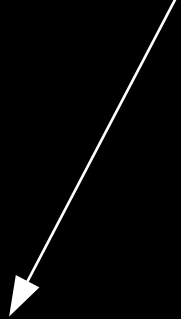
How simulations help us understand the Universe

by caro (Carolin Kimmig, Uni Heidelberg) & miosta (Anna Penzlin, Uni Tübingen)





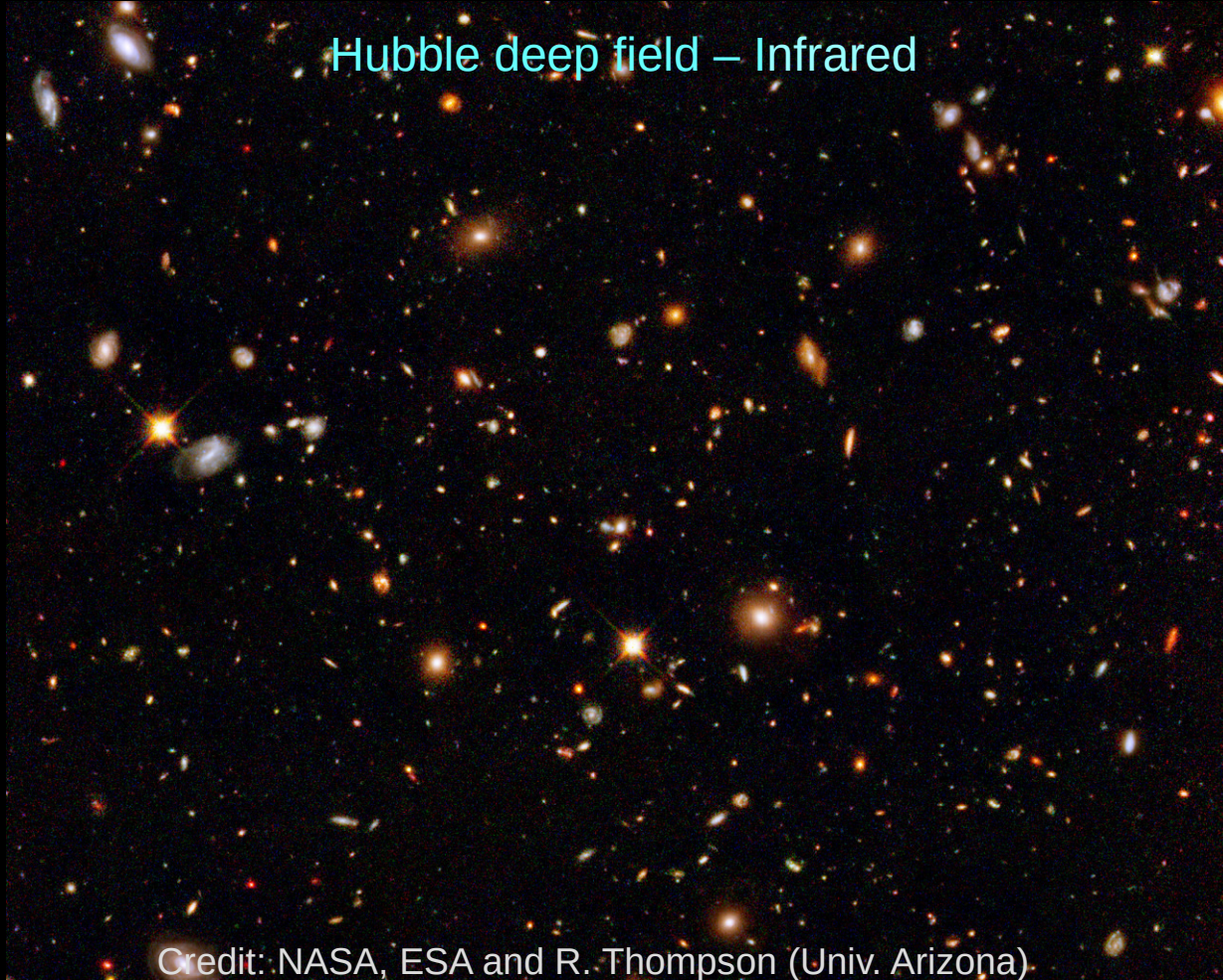
1 AU
is the
distance
from Earth
to the Sun
150 mio km



Credit:
Michael
Küffmeier

Space – The final frontier

Hubble deep field – Infrared



Empty except for a few specks
called Galaxies

Contains:

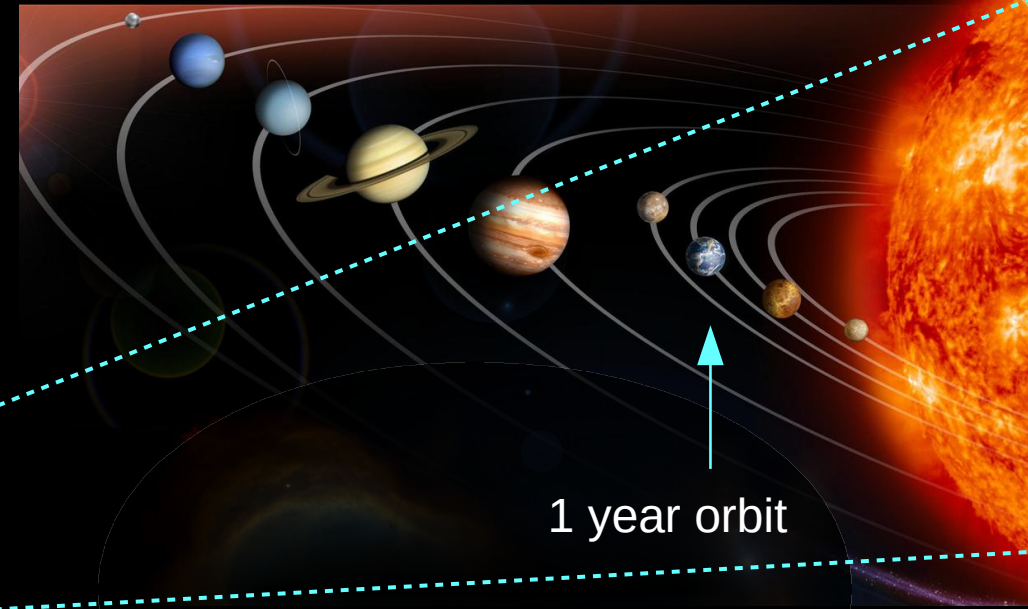
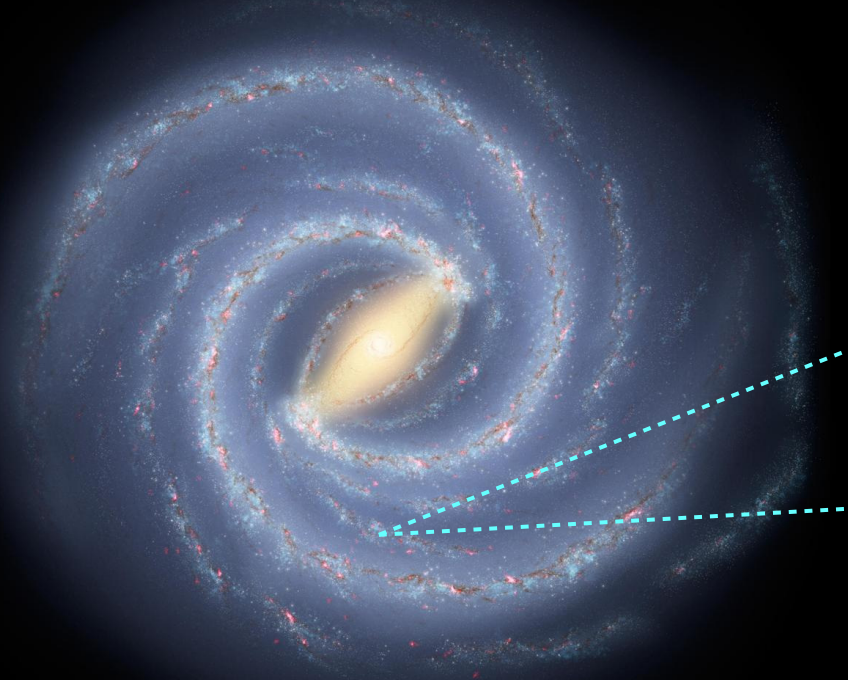
- 1) Mysterious expansion energy
called dark energy
- 2) Mysterious extra gravity
called dark matter
- 3) Hydrogen & helium
- 4) Everything else

**3) and 4) is all
we see in this Picture**

Credit: NASA, ESA and R. Thompson (Univ. Arizona)

Time – Back to the future?

Astronomical Timescales



Star formation takes about 10,000,000 years
Our Solar System formed 4,5 billion years ago

Hubble Space Telescope



It's all just **bubbly fluid**

—

So we just need
to get the flow



Credit: NASA, ESA, Hubble Heritage Team

How a star is born – The recipe

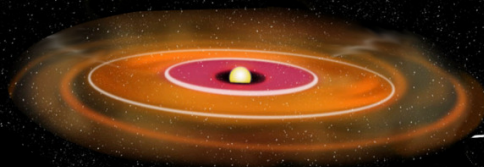
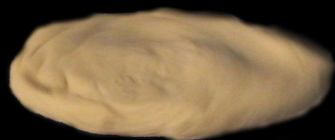
1. giant dusty gaseous cloud

2. clumps form in the cloud

3. dense cores in the clumps

4. disk forms by collapse of the cores

5. planetary system

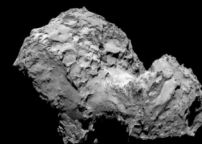


How a planet is born

MIRACLE?



Dust aggregates



Planetesimals



Planet embryo



Planets

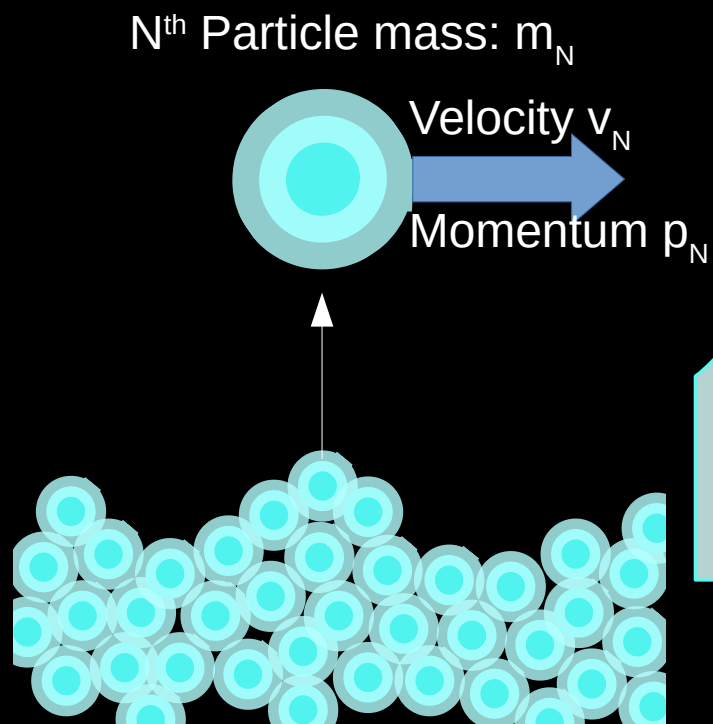


Go with the flow

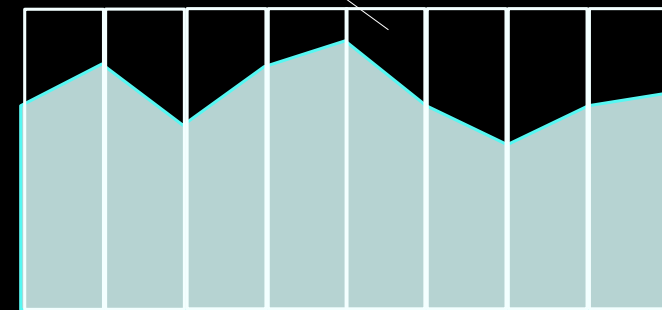
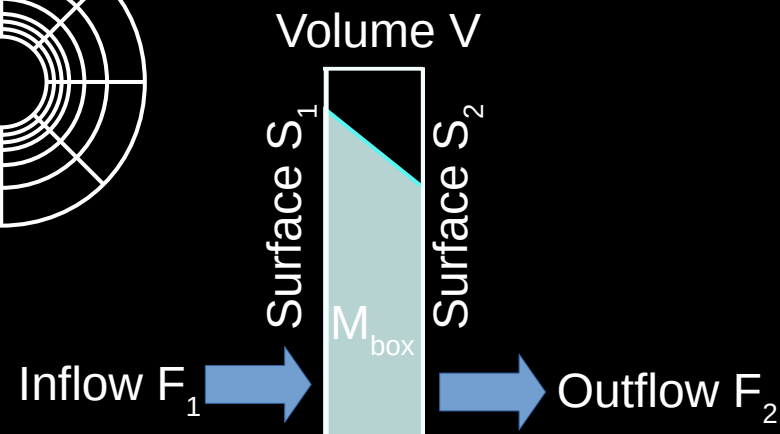
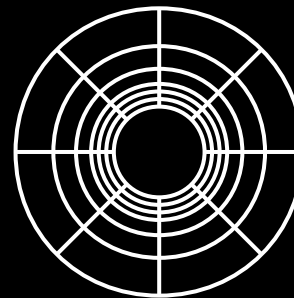
or

box it

Lagrangian description



Eulerian description

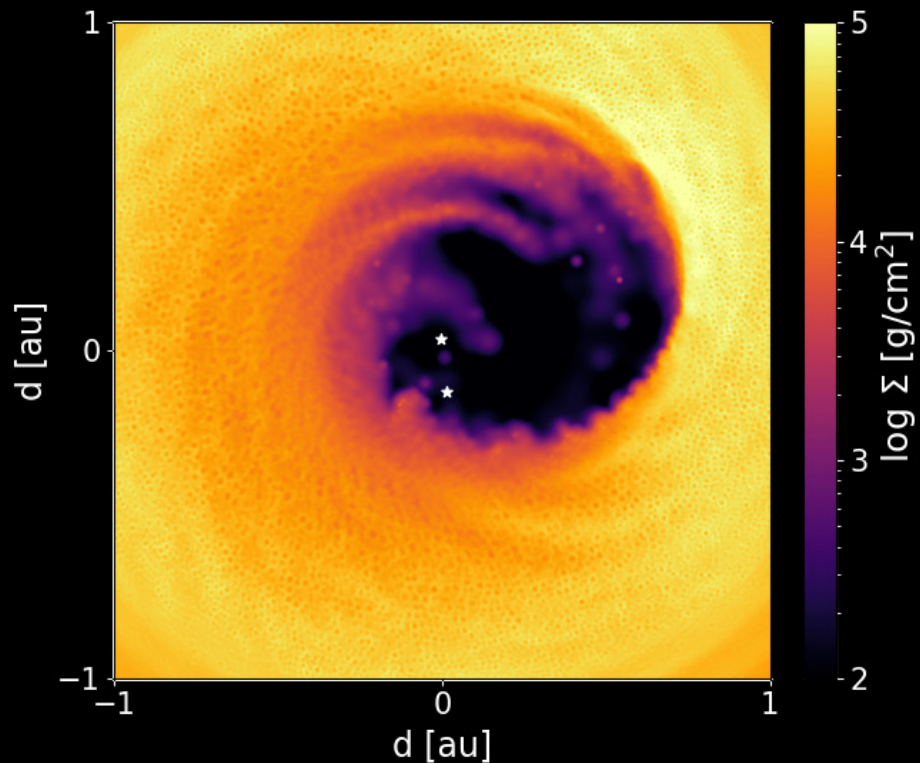


Go with the flow

or

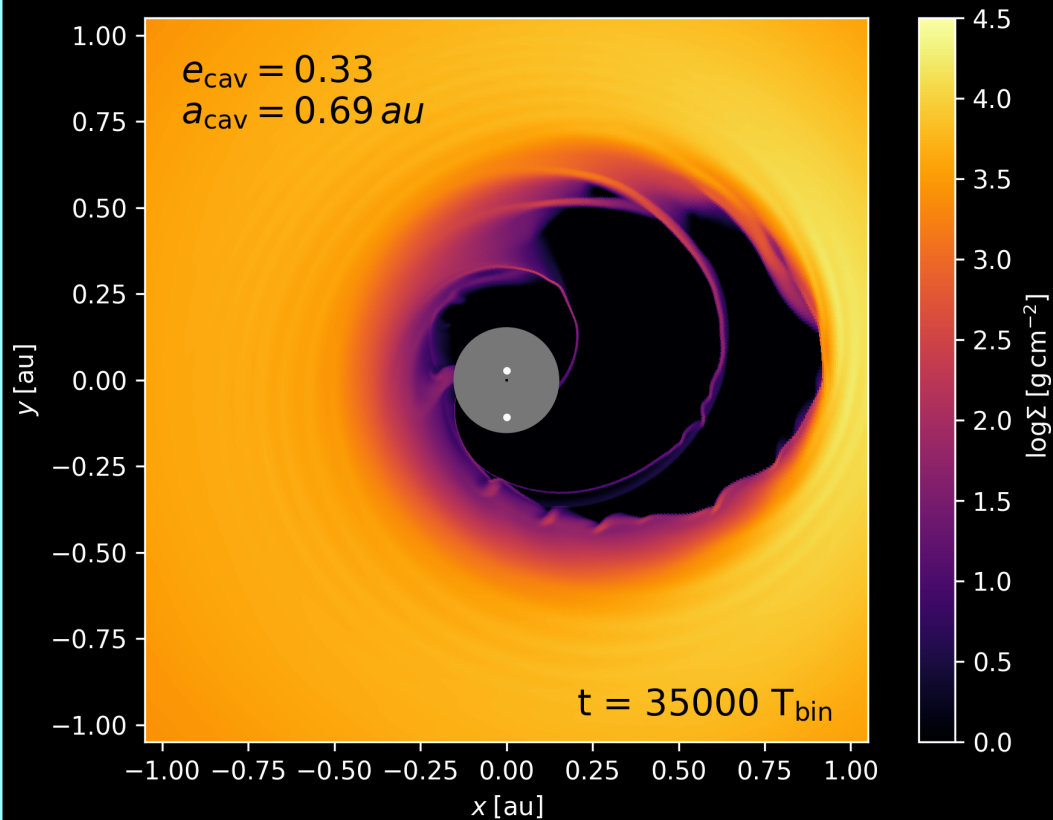
box it

Lagrangian description



Hugo Audiffren 2019

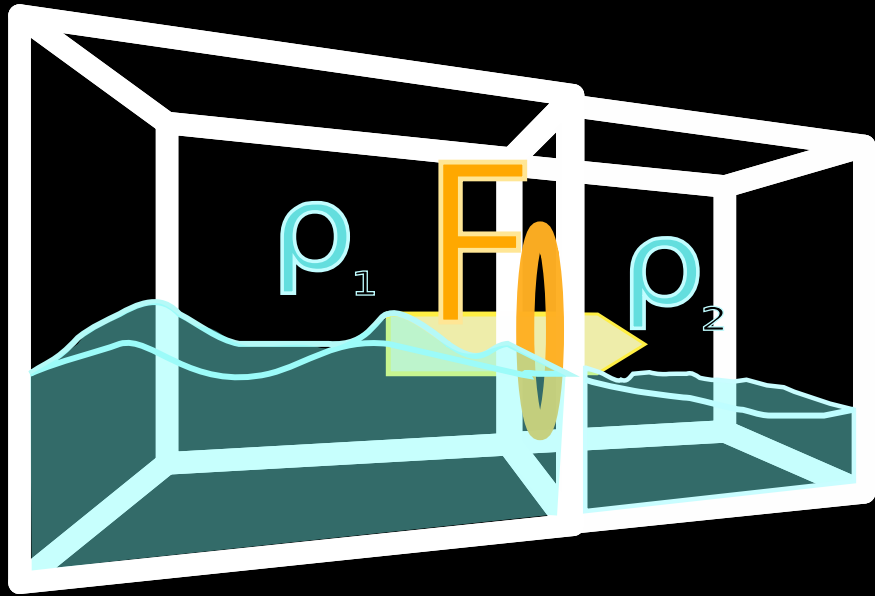
Eulerian description



Me (Anna Penzlin) 2019

Flow between boxes - Hydrodynamics

The **flow** or **flux** F between in every point **in space** is the **change in density** ρ at every point **in time** (given we don't lose any crumbs)



$$\frac{\partial \rho}{\partial t} = -\nabla \cdot (v\rho) = -\nabla \cdot F$$

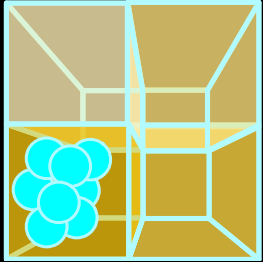


- Marie Kondo Principle ;) -

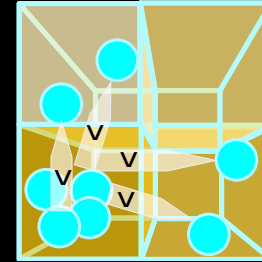
Let's start by putting everything in small boxes

Conservative physics

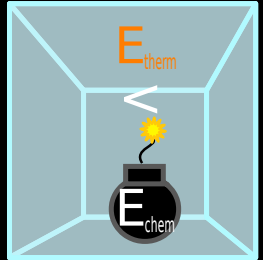
1) What's in the box stays in the box – Mass conservation:



$$\frac{\partial \rho}{\partial t} = -\nabla \cdot (\mathbf{v} \rho)$$

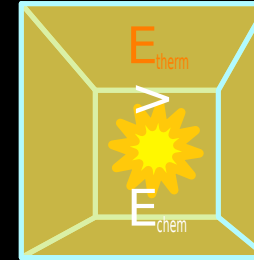


2) The energy in the box remains the same – Energy conservation:

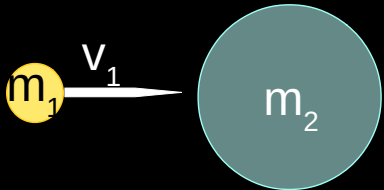


$$E_{\text{pot}} + E_{\text{kin}} + E_{\text{chem}} + E_{\text{therm}} + E_{\text{electric}} + \dots = U$$

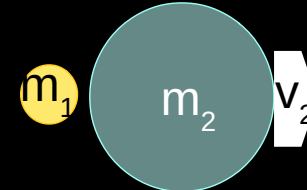
$$\frac{dU}{dt} = 0$$



3) Keep the momentum – Momentum conservation:



$$\frac{d(m_1 v_1)}{dt} = -\frac{d(m_2 v_2)}{dt}$$



Simple enough, right?

No, not really...

Navier-Stokes momentum equation

Conservation equation Pressure Viscosity
(honey factor) Compression
(squeezing) Gravity

$$\frac{\partial}{\partial t}(\rho \mathbf{u}) + \nabla \cdot (\rho \mathbf{u} \otimes \mathbf{u}) = -\nabla \bar{p} + \mu \nabla^2 \mathbf{u} + \frac{1}{3} \mu \nabla (\nabla \cdot \mathbf{u}) + \rho \mathbf{g} + \dots$$

Derivatives

Our poor computers can't solve that...

So we need to get clever

Numerics of flow between boxes

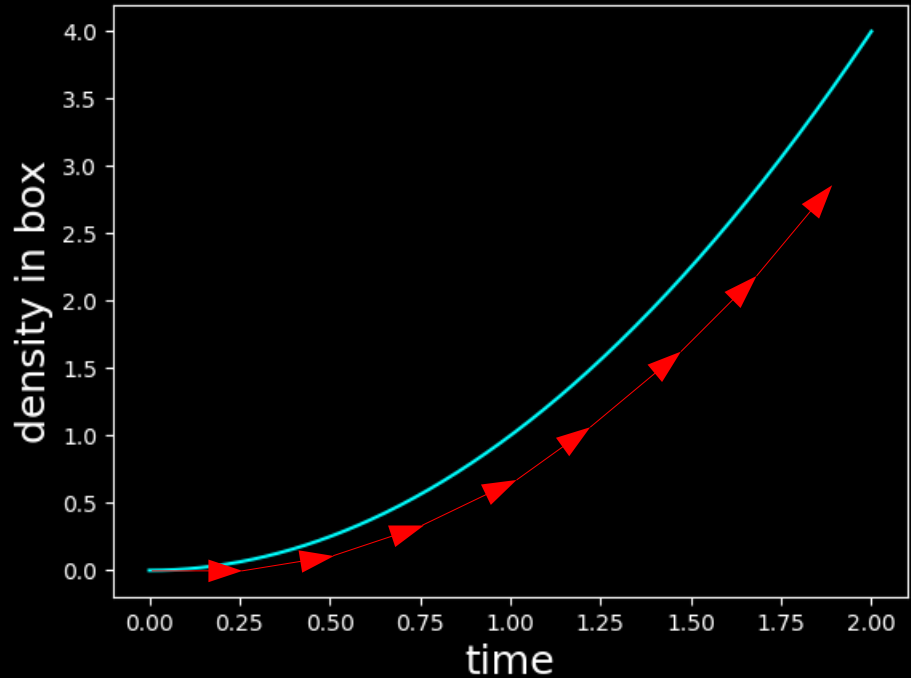
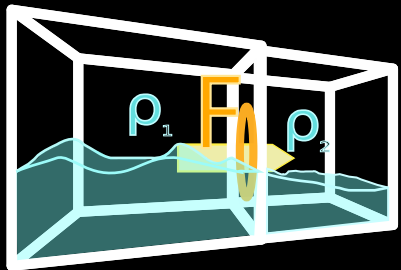
How to calculate that in a **discrete** way on a **computer**?

$$\frac{\partial \rho}{\partial t} = -\nabla \cdot (v \rho) = -\nabla \cdot F$$

Simplest solution: Euler method

We add the current trend to the next **time step**.
This trend in the **flux F** coming
through the **surface S** of our box **volume V**.

$$\rho_{t+1} = \rho_t + \Delta t \cdot F_t \frac{S}{V}$$



33
WORKS FOR ME
BUT can we do better?

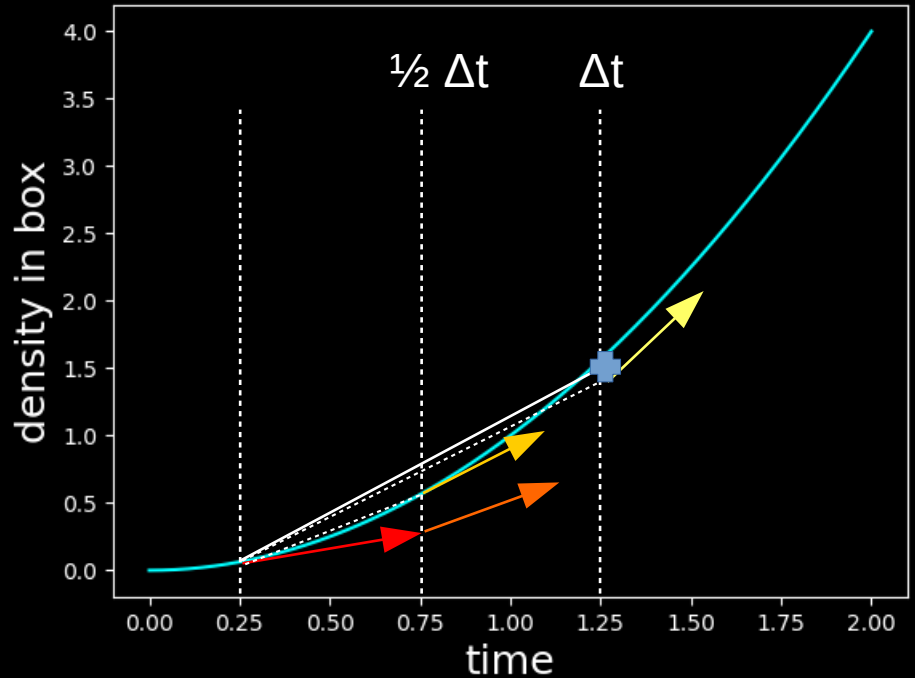
Numerics of flow between boxes

How to calculate that in a **discrete** way on a **computer**?

$$\frac{\partial \rho}{\partial t} = -\nabla \cdot (v \rho) = -\nabla \cdot F$$

Better solution: Runge Kutta

- 1) Find the slope to the next **half time step**.
- 2) Average the slope at $\frac{1}{2}\Delta t$ and 1)
- 3) Average the slope at $\frac{1}{2}\Delta t$ and 2)
- 4) Average the slope at Δt to the 3)



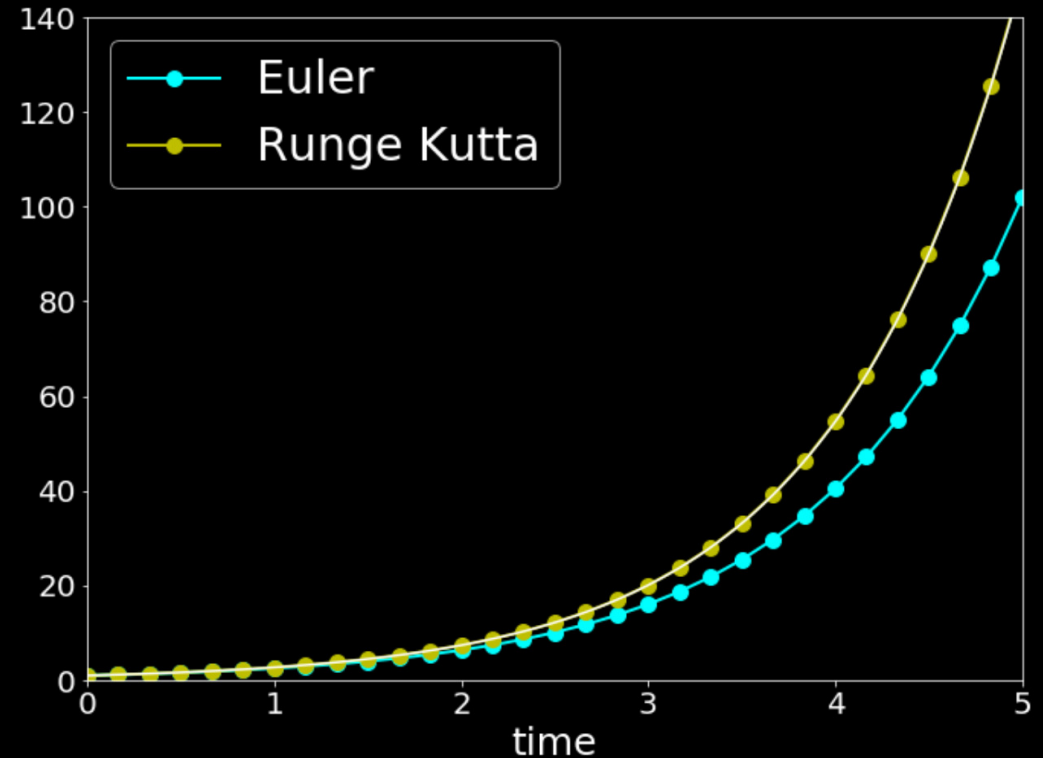
Numerics of flow between boxes

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- 3) Average the slope at $\frac{1}{2}\Delta t$ and 2)
- 4) Average the slope at Δt to the 3)



What's needed for photos of dust

Atacama Large Millimeter Array (ALMA)

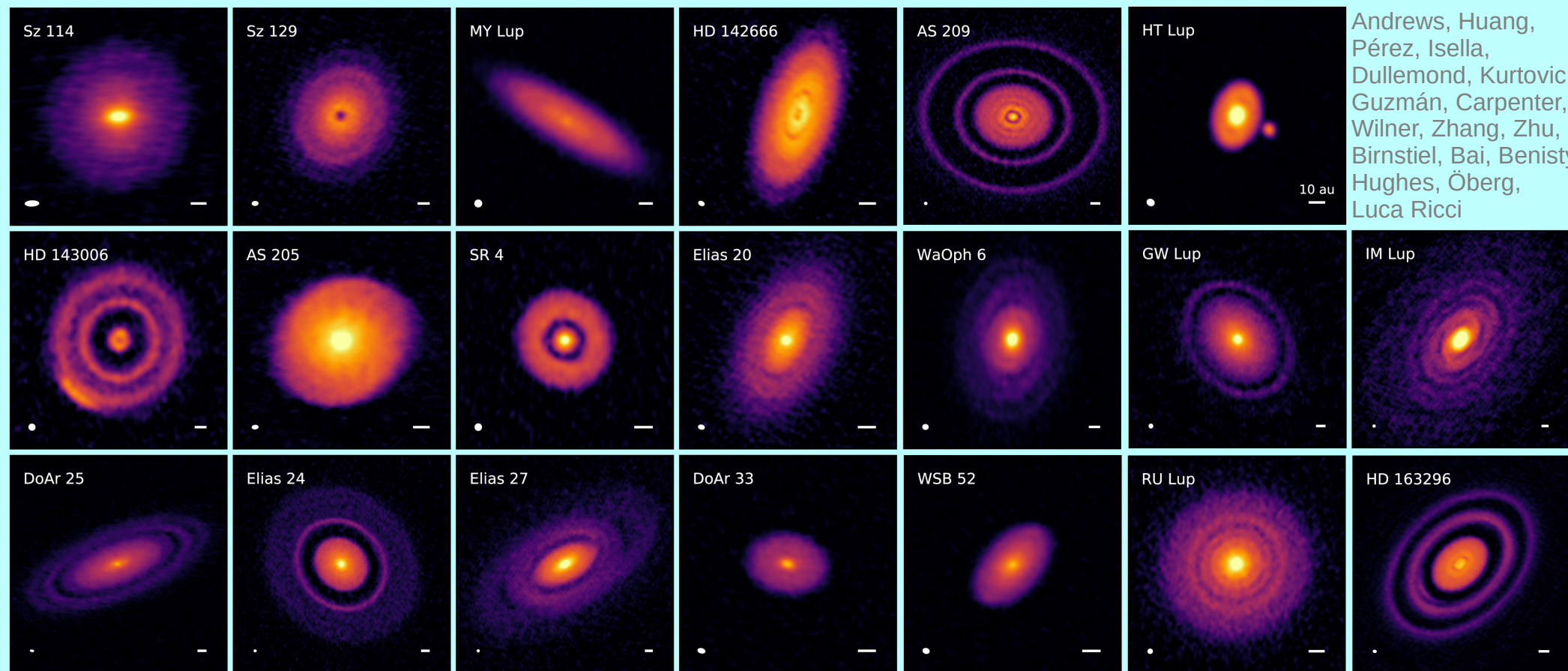


Credit: ESO/NAOJ/NRAO

Hydrodynamics in the wild

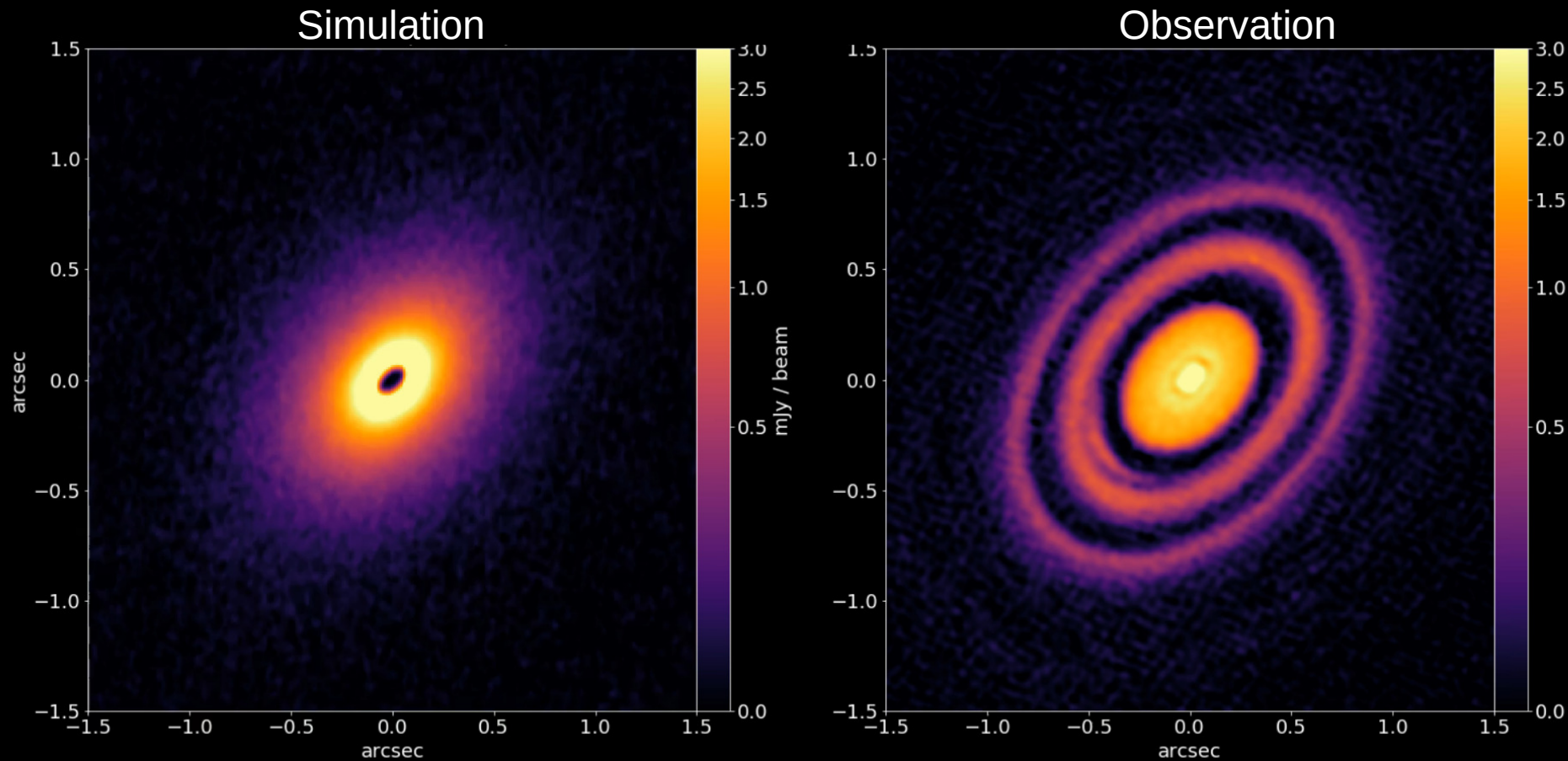
Disks around young stars – Images taken last year!

Credit:
DSHARP Project



Hydrodynamics on a computer

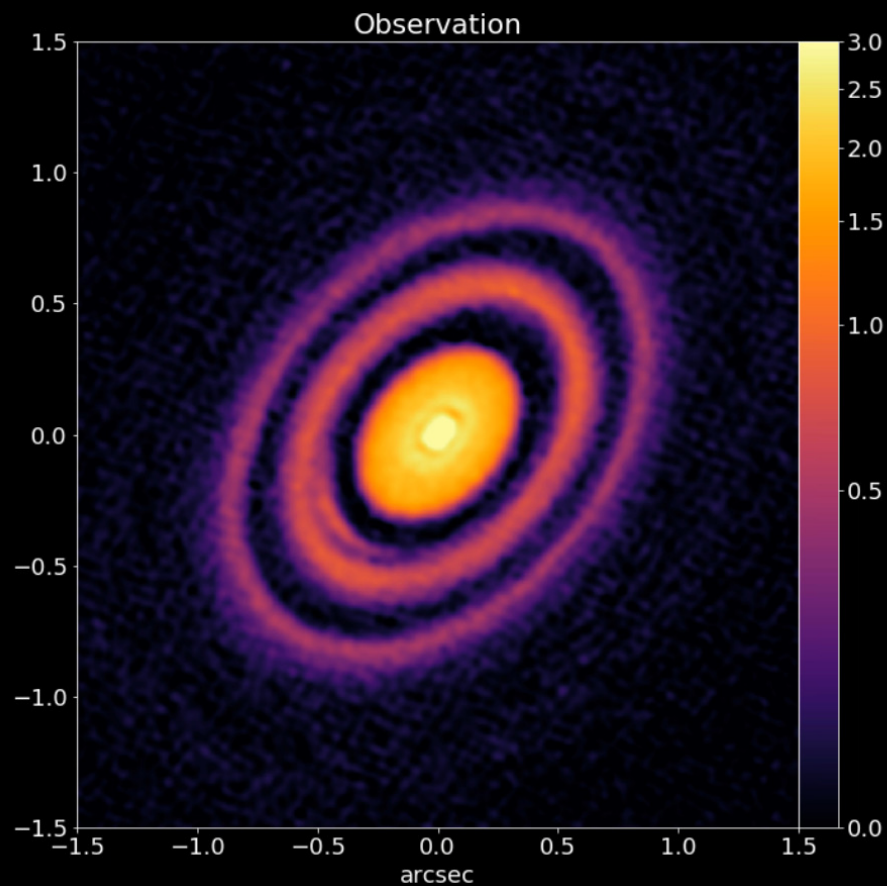
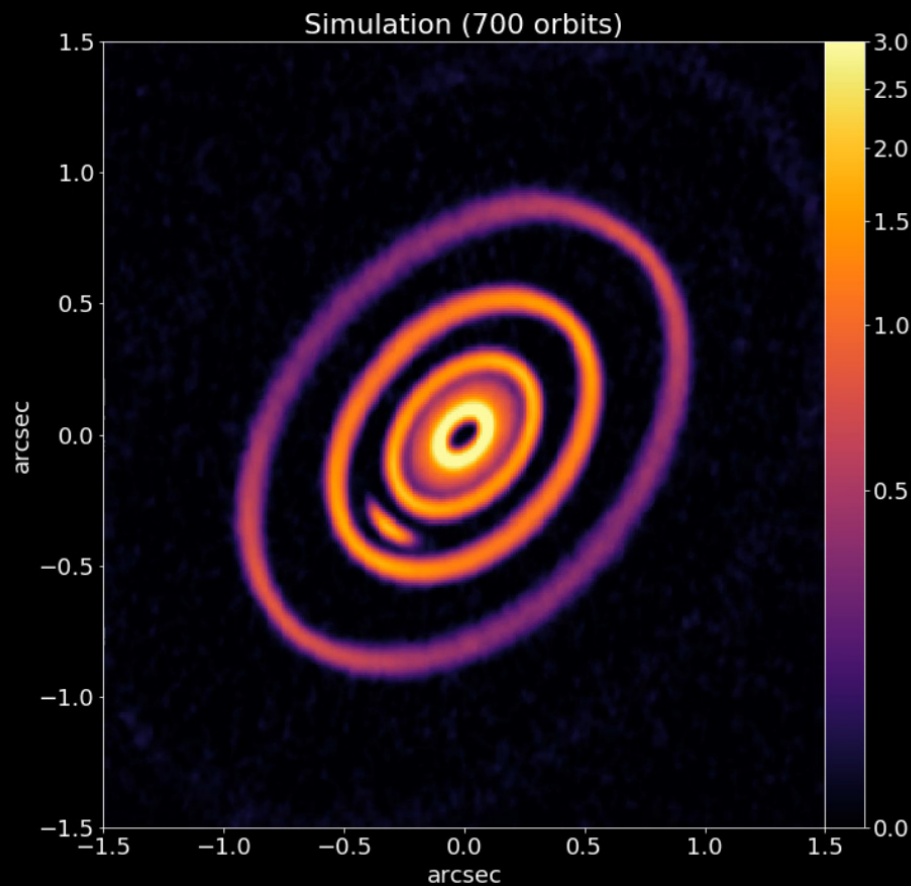
Disks around young stars – Name: HD 163296



Credit: Peter Rodenkirch

Hydrodynamics on a computer

Disks around young stars

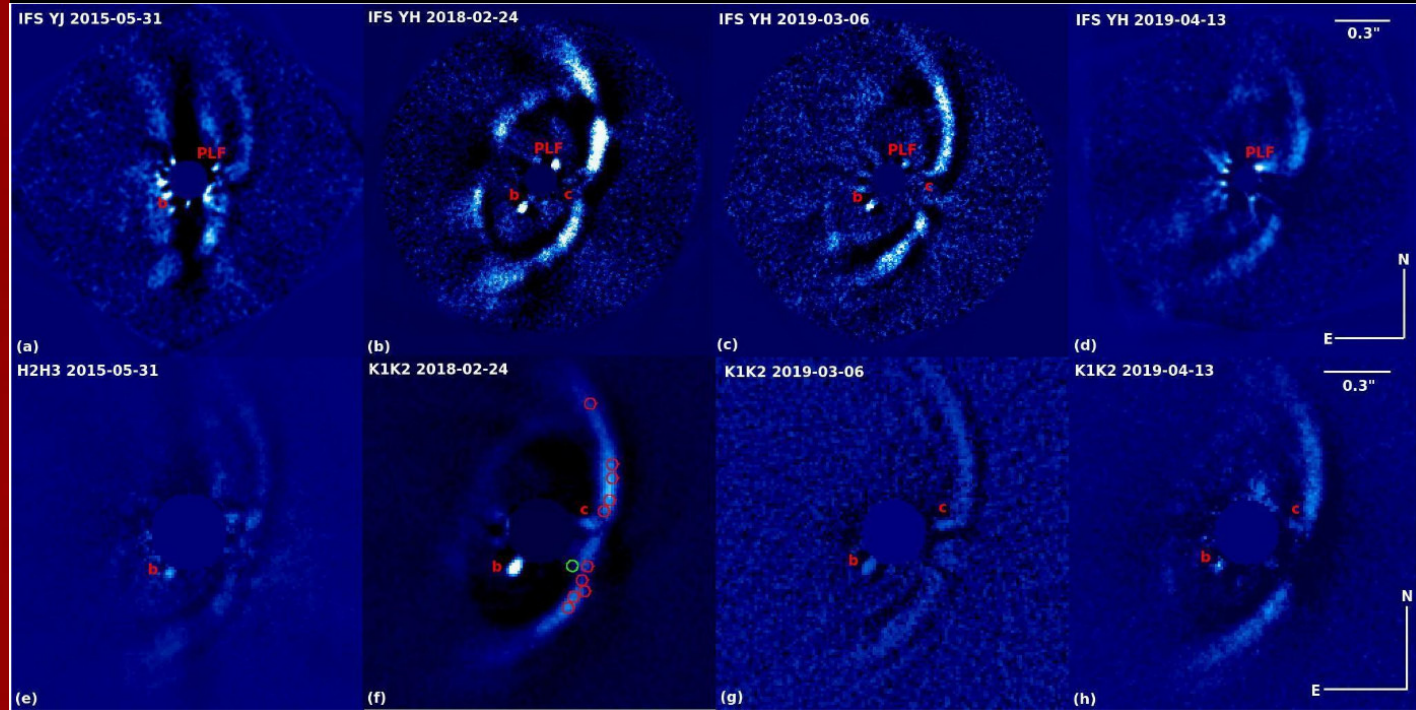
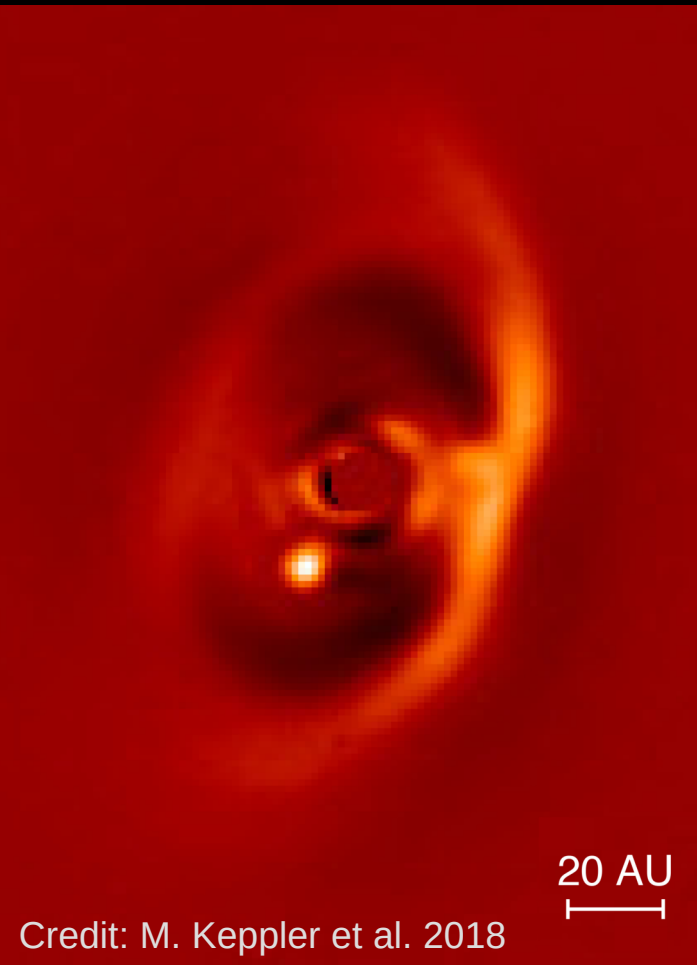


Credit: Peter Rodenkirch

Planets in the wild

Embedded planets in PDS70

This is 370 light-years away from us!



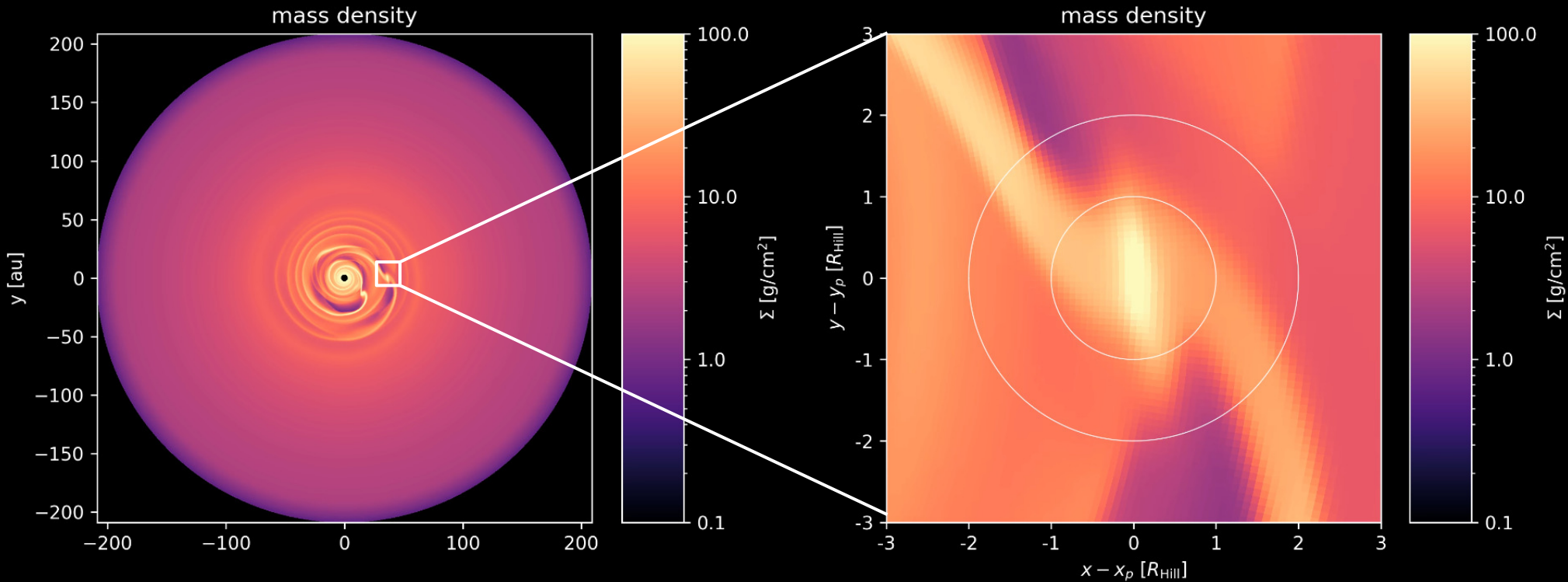
Credit: D. Mesa et al. 2019

Credit: M. Keppler et al. 2018

Planets on a computer

Embedded planets in PDS70 – with Fargo

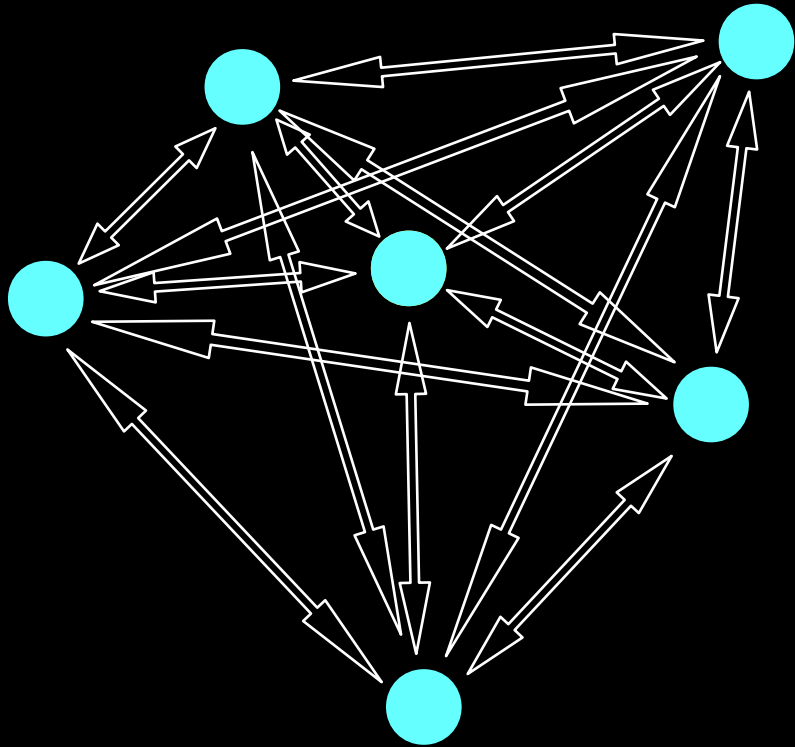
id:a5430a37 fcpt_gt_m9_3_a4.0_7.0_alpha0.001_acc0.005 planet -1 $t = 0.47$ kyr, $n=4$



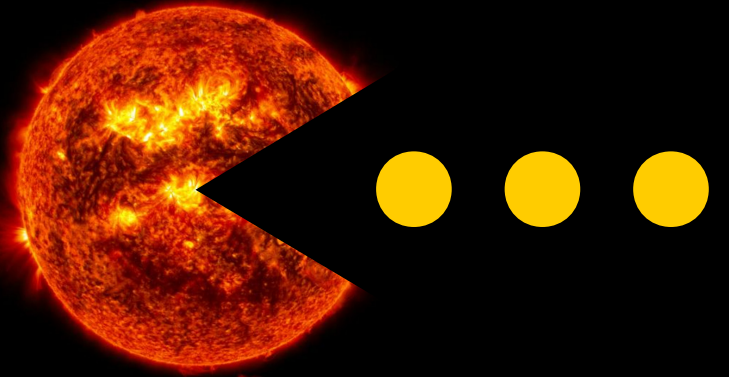
Credit: T. Rometsch

So there is more...

N-body interaction

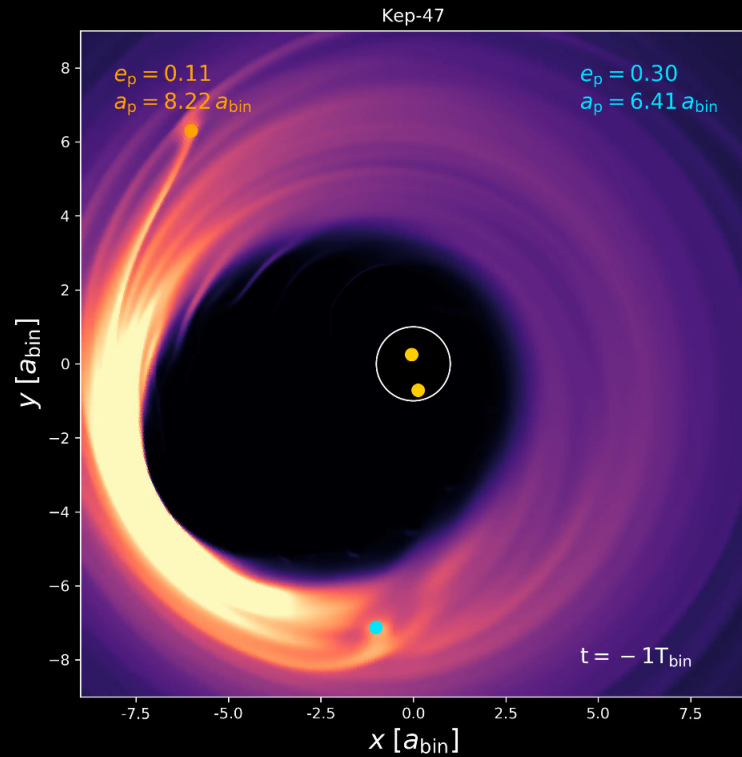


Accretion



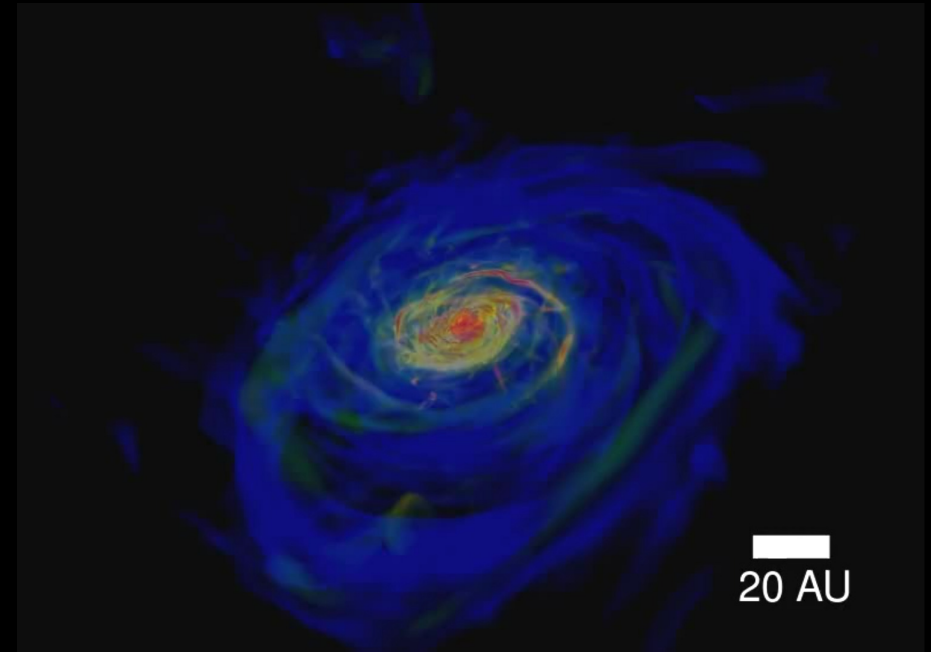
So there is more...

N-body interaction



Credit: A. Penzlin

Accretion

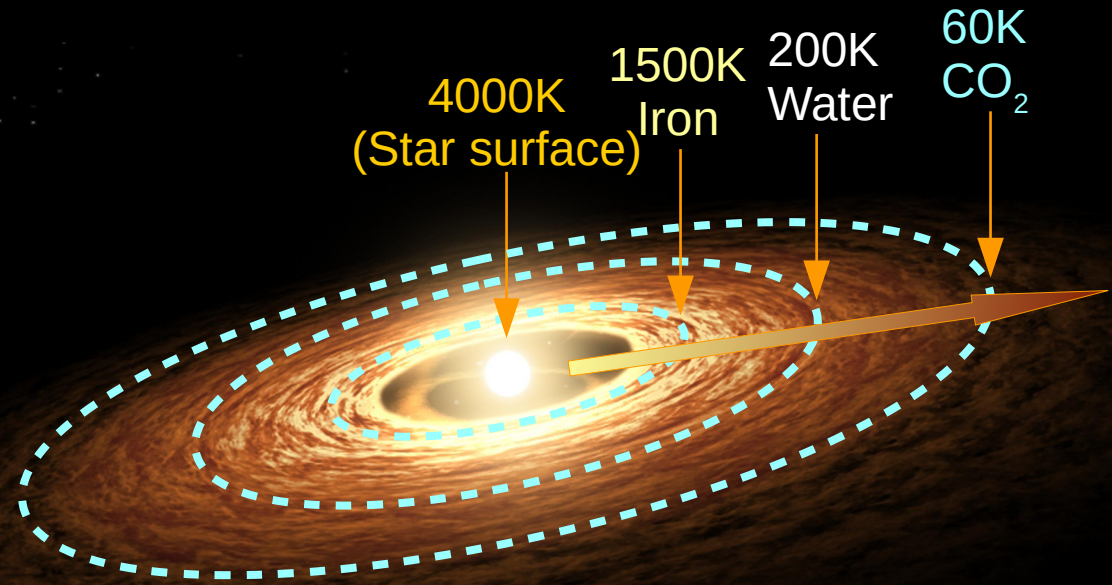


Credit: M. Küffmeier

Let's turn up the heat

Temperature

Condensation of different chem. compounds



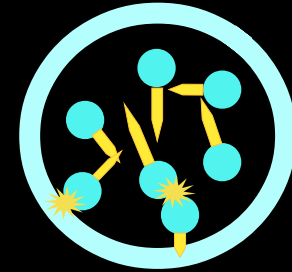
We only expect **water** on planets from beyond the **snow line**.

This is beyond 1 AU!
(1 AU = Earth-Sun distance)

Let's turn up the heat

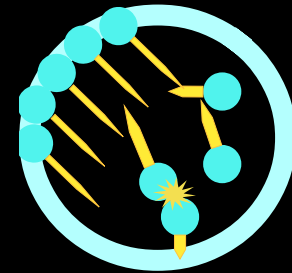
Pressure and shocks

Thermodynamics is like pogo, all about collision.
Gas **temperature** is determined the **speed of gas molecules**.

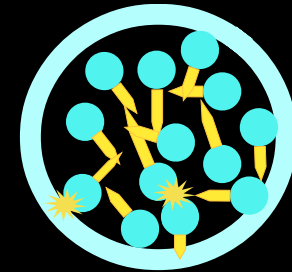


Two ways to heat up the pogo party:

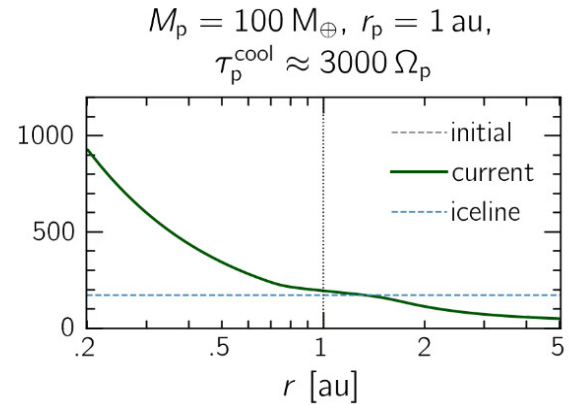
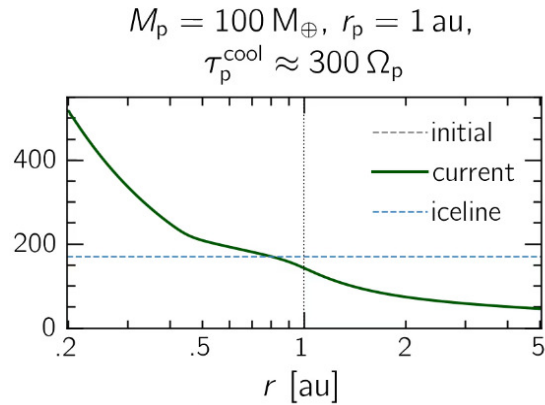
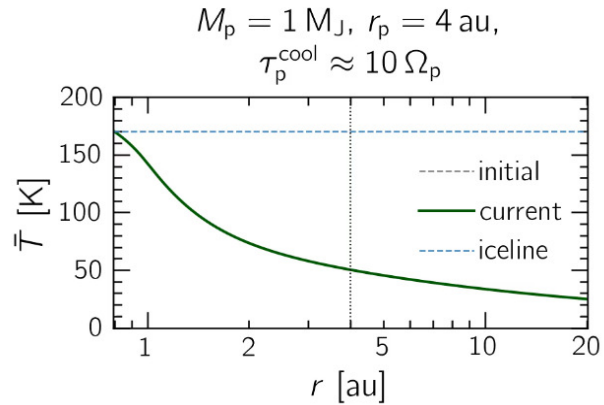
1) **Shock**: Get in a blast of velocity



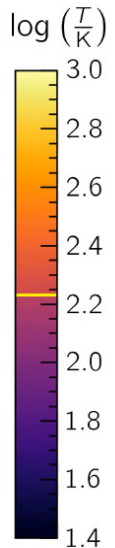
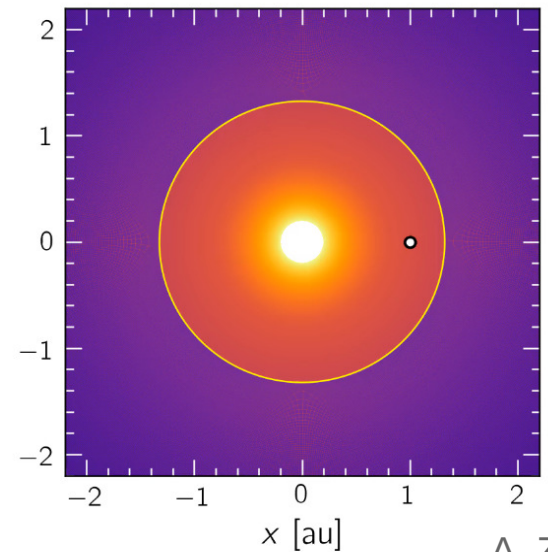
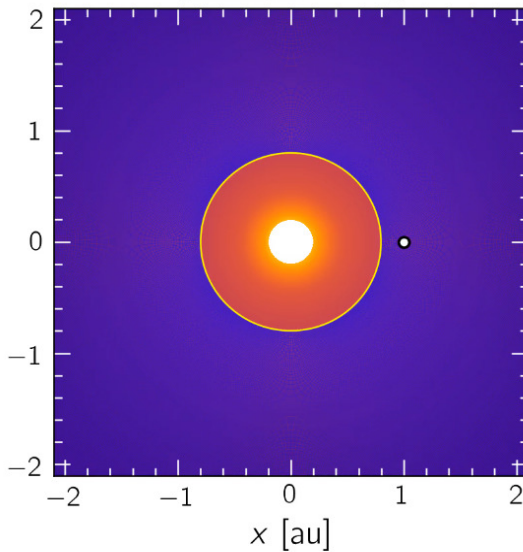
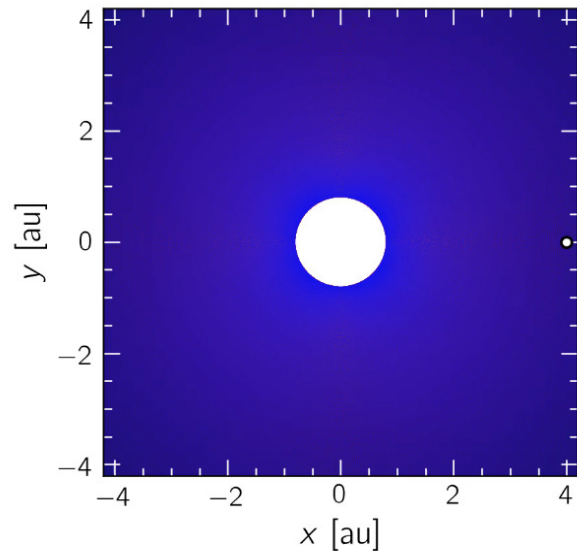
2) **Pressure**: Get more people in less space!



Let's turn up the heat

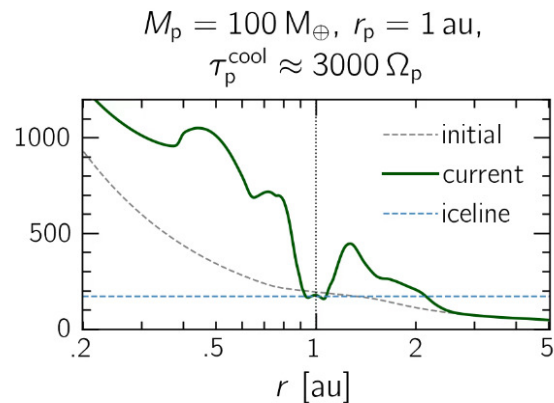
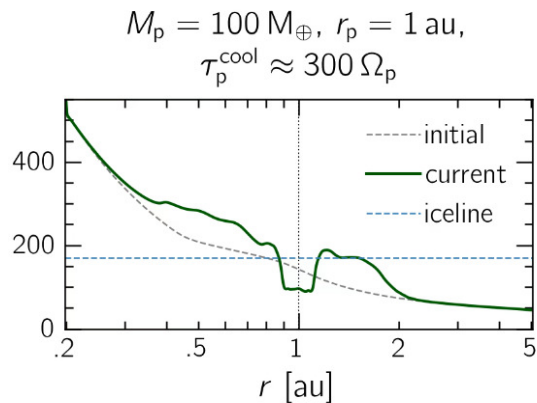
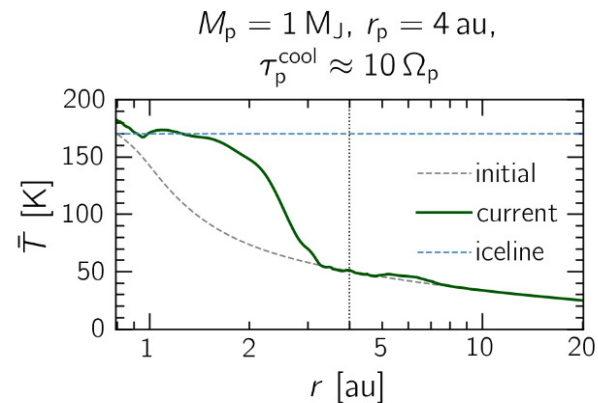


$t = 000.00$ orbits

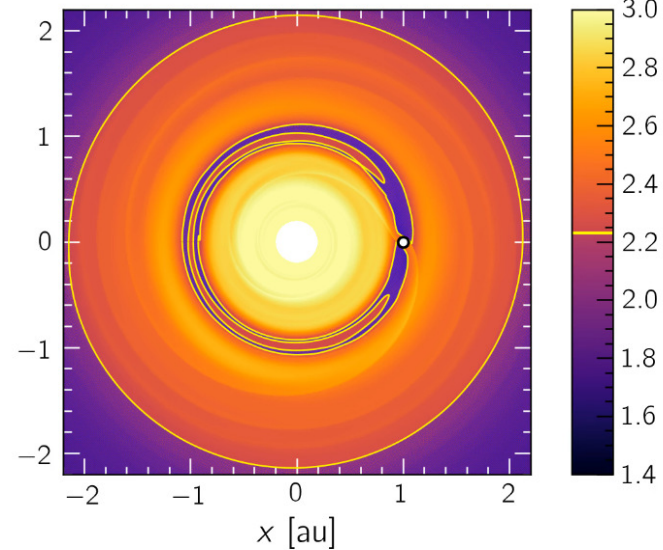
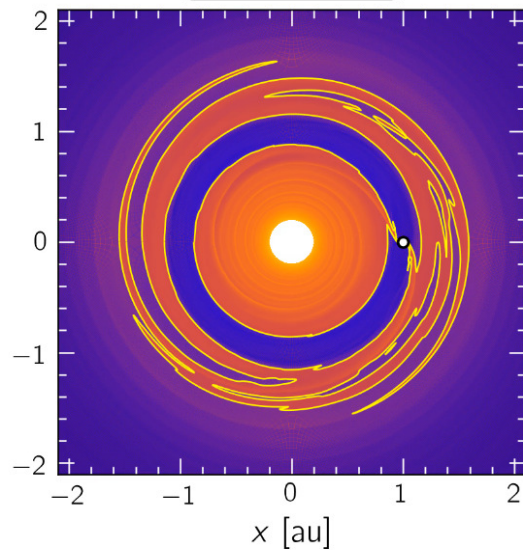
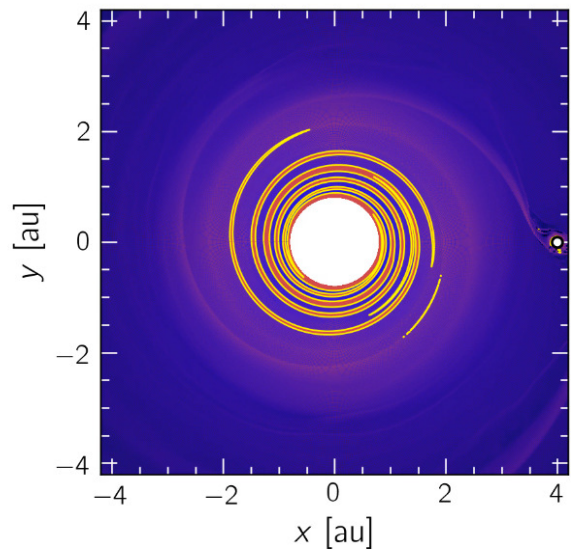


Credit:
A. Ziampras

Let's turn up the heat

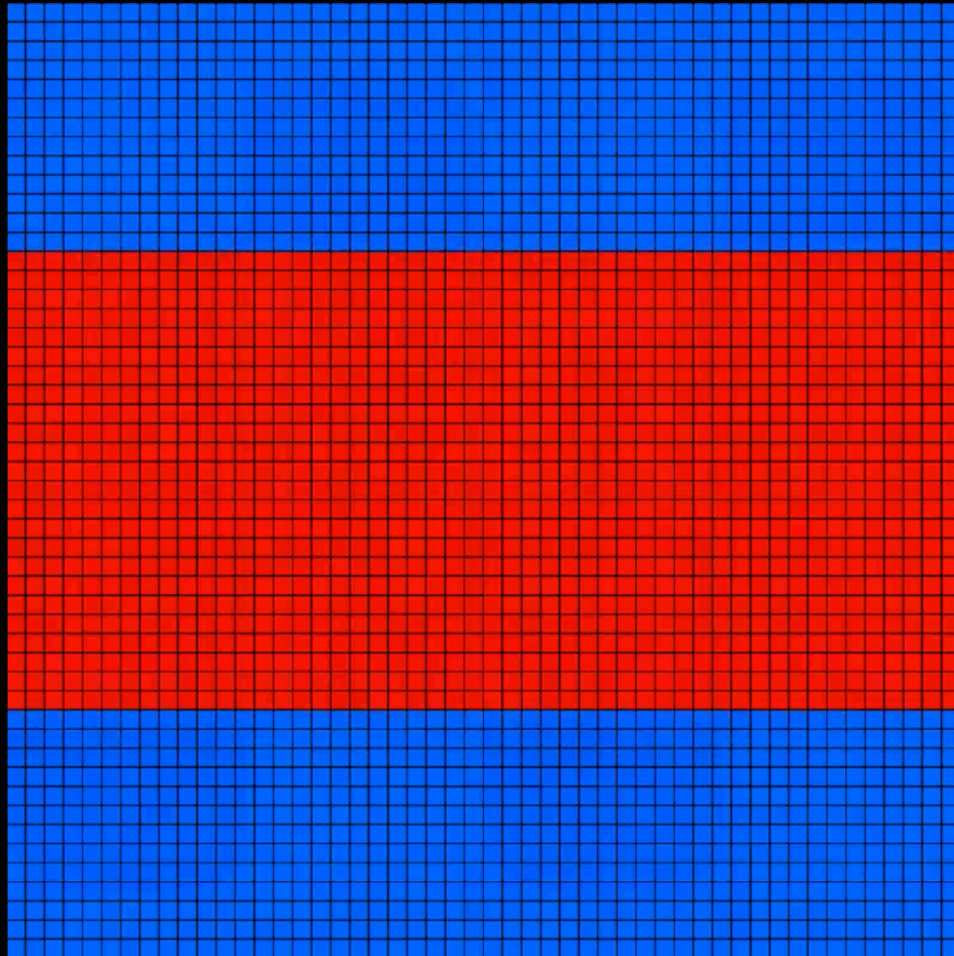


$t = 250.00$ orbits



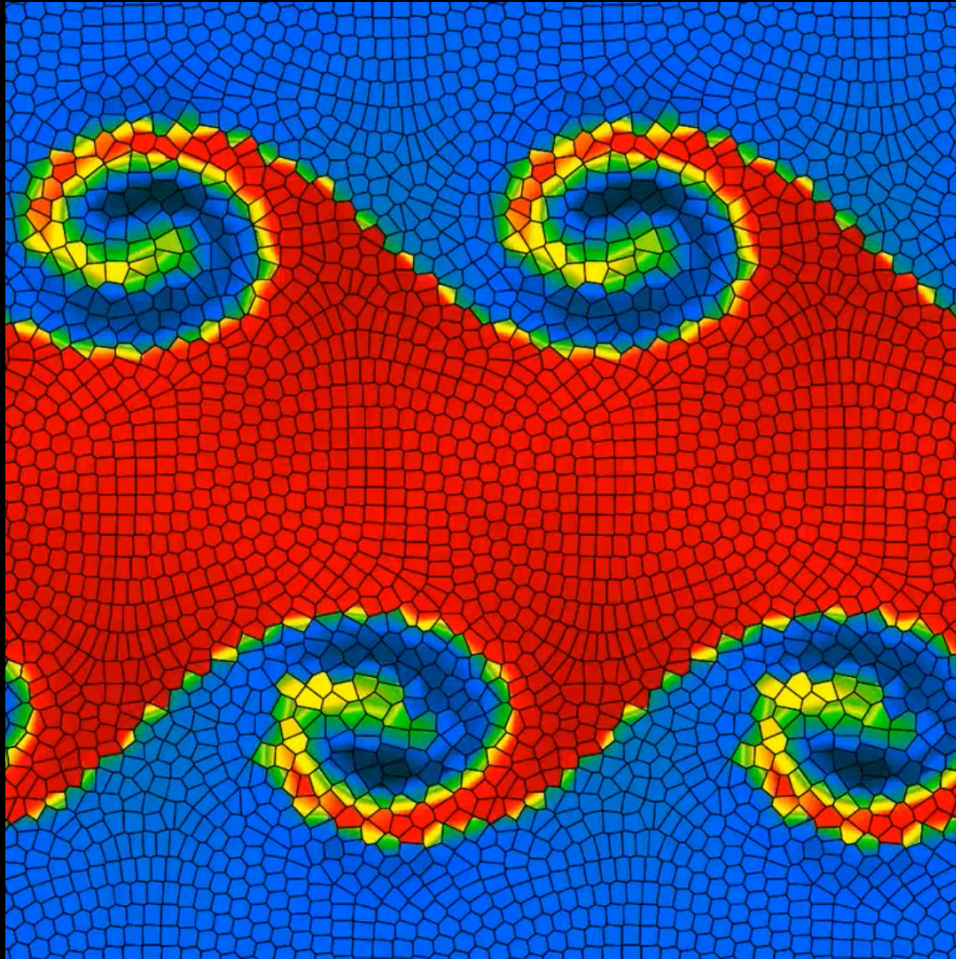
Think outside the box

Adaptive Mesh refinement



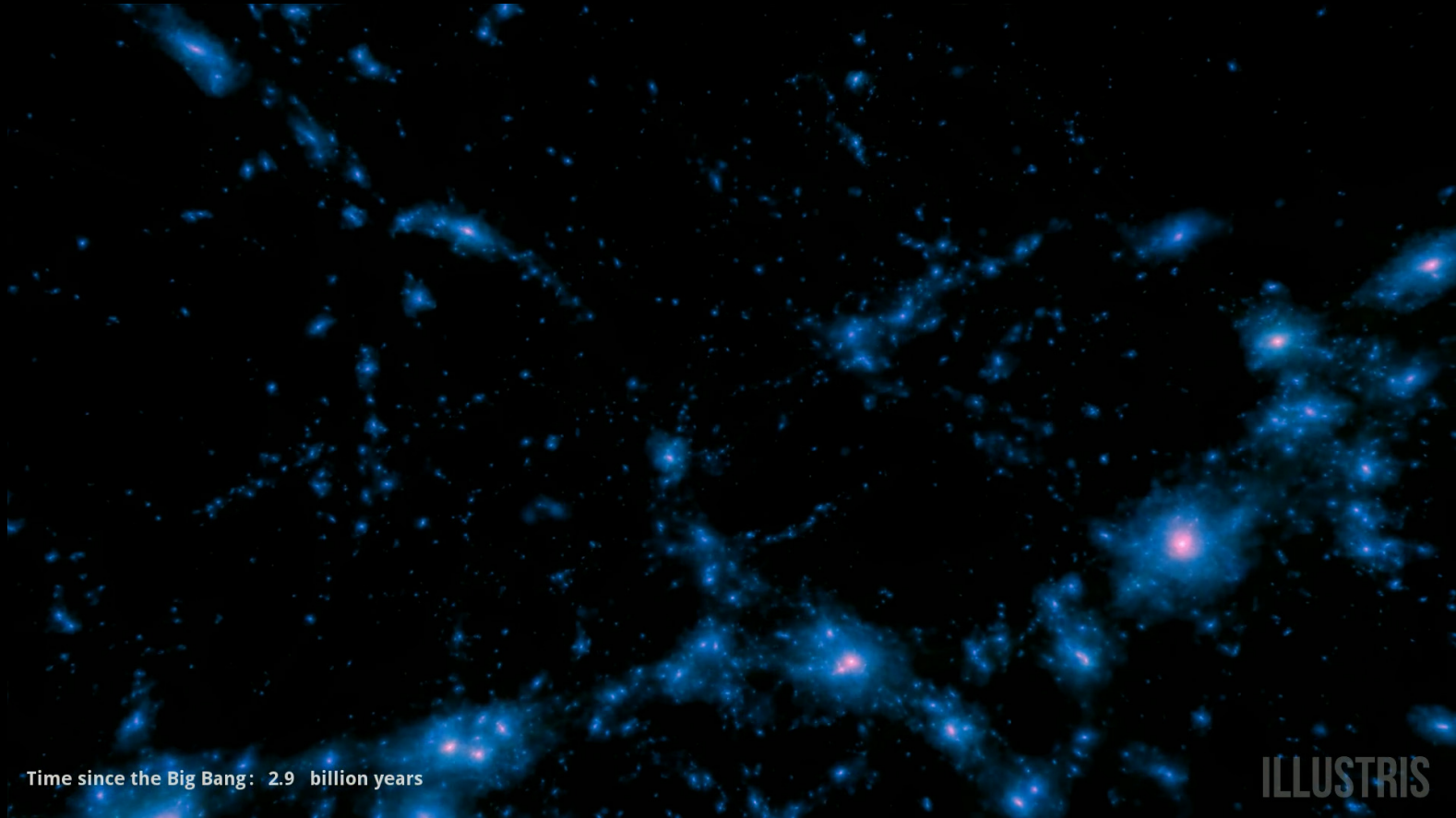
Think outside the box

Adaptive Mesh refinement



Think outside the box

Adaptive Mesh refinement



Time since the Big Bang: 2.9 billion years

ILLUSTRIS

Credit:
Illustris
Simulation

Astro-hydro programmes

	FARGO3D fargo.in2p3.fr	PLUTO plutocode.ph.unito.it	AREPO arepo-code.org
Computing:			
GPU	✓	✗ <small>(exists, but not in open source version)</small>	✗
Adaptive mesh	✗	✗	✓
Physics:			
Includes viscosity	✓	✓	✗
Optimal energy conservation	✗	✓	✓

Behind the scenes – FARGO3D

public/setups/fargo/fargo.par

```
1 Setup          fargo
2
3 ### Disk parameters
4
5 AspectRatio    0.05           Thickness over Radius in the disc
6 Sigma0        6.3661977237e-4 Surface Density at r=1
7 Nu            1.0e-5         Uniform kinematic viscosity
8 SigmaSlope    0.0           Slope for the surface density
9 FlaringIndex  0.0           Slope for the aspect-ratio
10
11 # Radial range for damping (in period-ratios). Values smaller than one
12 # prevent damping.
13
14 DampingZone   1.15
15
16 # Characteristic time for damping, in units of the inverse local
17 # orbital frequency. Higher values means lower damping
18
19 TauDamp       0.3
20
21 ### Planet parameters
22
23 PlanetConfig  planets/jupiter.cfg
24 ThicknessSmoothing 0.6
25 RocheSmoothing 0.0
26 Eccentricity 0.0
27 ExcludeHill  no
28 IndirectTerm Yes
29
30 ### Mesh parameters
31
32 Nx            384           Azimuthal number of zones
33 Ny            128           Radial number of zones
34 Xmin          -3.14159265358979323844
35 Xmax          3.14159265358979323844
36 Ymin          0.4           Inner boundary radius
37 Ymax          2.5           Outer boundary radius
38 OmegaFrame    1.0005        Angular velocity for the frame of reference (If Frame is F).
39 Frame         G             cMethod for moving the frame of reference
40
41 ### Output control parameters
42
43 DT            0.314159265359 Physical time between fine-grain outputs
44 Ninterm       20           Number of DTs between scalar fields outputs
45 Ntot          1000        Total number of DTs
46
47 OutputDir     @outputs/fargo
48
49 ### Plotting parameters
50
51 PlotLog       yes
```

<http://fargo.in2p3.fr/>



\$: make

\$: ./fargo3d setups/fargo/fargo.par

Credit: Benítez-Llambay & Masset, 2016

Behind the scenes – PLUTO

Setup a path to PLUTO_DIR
Create your folder eg. “Test_disc”
Add pluto.ini + definitions.h + init.c

Pluto.ini

```
[Grid]
X1-grid 1 0.4 256 u 2.5
X2-grid 1 0.0 768 u 6.283185307
X3-grid 1 -1.0 1 u 1.0

[Chombo Refinement]
Levels 4
Ref_ratio 2 2 2 2 2
Regrid_interval 2 2 2 2
Refine_thresh 0.3
Tag_buffer_size 3
Block_factor 8
Max_grid_size 64
Fill_ratio 0.75

[Time]
CFL 0.4
CFL_max_var 1.1
tstop 2.0
first_dt 1.e-4

[Solver]
Solver roe

[Boundary]
X1-beg userdef
X1-end userdef
X2-beg periodic
X2-end periodic
X3-beg periodic
X3-end periodic
```

uservar 0
dbl 10.0 -200 single_file
flt 1.0 -1 single_file
vtk -1.0 -1 single_file
tab -1.0 -1
ppm -1.0 -1
png -1.0 -1
log 10
analysis -1.0 100

[Static Grid Output]

[Chombo HDF5 output]

Checkpoint_interval -1.0 0
Plot_interval 1.0 0

[Parameters]

Mstar 1.0
Mdisk 0.01
Mplanet 320.0
Viscosity 1.e15

Definitions.h

```
#define PHYSICS HD
#define DIMENSIONS 2
#define COMPONENTS 2
#define GEOMETRY POLAR
#define BODY_FORCE POTENTIAL
#define COOLING NO
#define RECONSTRUCTION LINEAR
#define TIME_STEPPING RK2
#define DIMENSIONAL_SPLITTING NO
#define NTRACER 0
#define USER_DEF_PARAMETERS 4

/* -- physics dependent declarations -- */

#define EOS ISOTHERMAL
#define ENTROPY_SWITCH NO
#define THERMAL_CONDUCTION NO
#define VISCOSITY NO
#define ROTATING_FRAME YES

/* -- user-defined parameters (labels) -- */

#define Mstar 0
#define Mdisk 1
#define Mplanet 2
#define Viscosity 3

/* [Beg] user-defined constants (do not change this line) */

#define UNIT_LENGTH (5.2*CONST_au)
#define UNIT_DENSITY (CONST_Msun/(UNIT_LENGTH*UNIT_LENGTH*UNIT_LENGTH))
#define UNIT_VELOCITY (sqrt(CONST_G*g_inputParam[Mstar]*CONST_Msun/UNIT_LENGTH)/(2.*CONST_PI))

/* [End] user-defined constants (do not change this line) */

/* -- supplementary constants (user editable) -- */
#define INITIAL_SMOOTHING NO
#define WARNING_MESSAGES YES
#define PRINT_TO_FILE YES
#define INTERNAL_BOUNDARY NO
#define SHOCK_FLATTENING NO
#define CHAR_LIMITING NO
#define LIMITER VANLEER_LIM
```

init.c

```
void Init (double *us, double x1, double x2, double x3)
/*
..... */
{
double r, th, R, z, H, OmegaK, cs;
double sctri;

#if EOS == IDEAL
g_Ornma = 1.01;
#endif

#if ROTATING_FRAME == YES
g_OmegaZ = sqrt(1.0 * g_inputParam[Mplanet]*g_inputParam[Mstar]*CONST_Mearth/CONST_Msun);
g_OmegaZ *= 2.0*CONST_PI;
#endif

#if GEOMETRY == POLAR
R = x1;
#define DIMENSIONS == 2
z = 0.0;
r = R;
th = 0.5*CONST_PI;
#else...
#endif
}
/*
..... */
void UserDefBoundary (const Data *d, RBox *box, int side, Grid *grid)
/*
..... */
{
int i, j, k, nv;
double *x1, *x2, *x3, R, OmegaK, v[256];
static int do_once = 1;

x1 = grid[IDIR].x;
x2 = grid[KDIR].x;
x3 = grid[KDIR].x;

if (side == X1_BEG)
{
X1_BEG_LOOP(nv)
{
NVAR_LOOP(nv) d->Vc[nv][k][i] = d->Vc[nv][k][i] * 2 * BEG - i - 1;
d->Vc[X1][k][i] = -1.0;
}
}
if GEOMETRY == POLAR
R = x1[i];
OmegaK = 2.0*CONST_PI/(R*sqrt(R));
d->Vc[VPHI][k][i] = R*(OmegaK - g_OmegaZ);
}
}

if (side == X1_END){...
}
```

Behind the scenes – PLUTO

Setup a path to PLUTO_DIR
Create your folder eg. “Test_disc”
Add pluto.ini + definitions.h + init.c

Pluto.ini

```
[Grid]
X1-grid 1 0.4 256 u 2.5
          u 6.283185307
          u 1.0

[Chombo Refinement]
Levels 4
Refine 2 2 2
Regrid 2 2 2
Refine_thresh 0.3
log_block_size 64
Block_size 64
Max_grid_size 64
[Time]
dbl 10.0 -200 single_file
CFL 0.5
CFL_max_var 1.1
[Output]
op ppm -1.0 -1
first_dt png -1.0 -1
log 10
[Solver]
analysis -1.0 100
Solver roe
[Boundary]
Checkpoint_interval -1.0 0
Plot_interval 1.0 0
X1-beg userdef
X1-end userdef
X2-beg periodic
X2-end periodic
X3-beg periodic
X3-end periodic
Mstar 1.0
Mdisk 0.01
Mplanet 320.0
Viscosity 1.e15
```

Defines:

- Grid
- Initial values
- Simulation time
- Parameter values
- Output

Definitions.h

```
#define PHYSICS HD
#define DIMENSIONS 2
#define COMPONENTS 2
#define GEOMETRY POLAR
#define INITIAL_SMOOTHING NO
#define WARNING_MESSAGES YES
#define PRINT_TO_FILE YES
#define COOLING NO
#define RECONSTRUCTION LINEAR
#define INTERNAL_BOUNDARY NO
#define TIME_STEPPING RK2
#define SHOCK_FLATTENING NO
#define DIMENSIONAL_SPLITTING NO
#define CHAR_LIMITING NO
#define LIMITER VANLEER_LIM
#define USE_VARIABLE_METERS 4
#define EOS ISOTHERMAL
#define THERMAL_CONDUCTION NO
#define VISCOSITY NO
#define RESISTIVITY NO
/* -- user-defined parameters (labels) -- */
#define Mstar 1.0
#define Mdisk 1
#define Mplanet 2
#define Viscosity 3
/* [Beg] user-defined constants (do not change this line) */
#define UNIT_LENGTH (5.2*CONST_au)
#define UNIT_DENSITY (CONST_Msun/(UNIT_LENGTH*UNIT_LENGTH*UNIT_LENGTH))
#define UNIT_VELOCITY (sqrt(CONST_G*g_inputParam[Mstar]*CONST_Msun/UNIT_LENGTH)/(2.*CONST_Pi))
/* [End] user-defined constants (do not change this line) */
```

Defines:

- Physics
- Coordinate system
- Time step integrator
- Simulation units
- User-defined parameters

init.c

```
void Init (double *us, double x1, double x2, double x3)
{
    double r, th, R, z, H, OmegaK, cs;
    double soth;
    // EOS == IDEAL
    g_omega = 1.01;
    // RC == TIN
    g_omega2 = 3.14159 * g_inputParam[rc_inputParam[Mstar]*CONST_Msun];
    g_omegaZ = 2.*CONST_Pi;
    // GEOMETRY == POLAR
    R = x1;
    // DIMENSIONS == 2
    n = 3;
    // user-defined constants
    // =====
    void UserDefBoundary (const Data *d, RBox *box, int side, Grid *grid)
    {
        int i, j, k, nv;
        double *x1, *x2, *x3, R, OmegaK, v[256];
        static int do_once = 1;
        x1 = grid[DIR] x;
        x2 = grid[DIR] y;
        x3 = grid[DIR] z;
        // (side == X1_BEG)
        X1_BEG_LOOPK (M)
            NVAR_LOOP (nv) d->Vc[nv][M] = d->Vc[nv][M]*2*(BEG - 1) - 1;
            d->Vc[X1][M] = -1.0;
            // GEOMETRY == POLAR
            R = x1[M];
            OmegaK = 2.0*CONST_Pi/(R*sqrt(R));
            d->Vc[VPH][M] = R*(OmegaK + g_OmegaZ);
        }
    }
    // (side == X1_END) { ...
```

Defines:

- How is the disc initialized
- What happens at the edge
- How does gravity work
- What will be analysed

Get the right makefile for your setup, make it and run it!

Behind the scenes – PLUTO

\$./pluto

```

===== v. 4.2

> System:

! sysconf.out file not found

> Local time:      Mon Dec 23 10:48:10 2019

> Cmd line args:

> Header configuration:

PHYSICS:           HD
DIMENSIONS:        2
COMPONENTS:        2
GEOMETRY:          Polar
BODY_FORCE:        NO
RECONSTRUCTION:    Linear TVD (Primitive lim)
MPACCES:           0
```

Computers

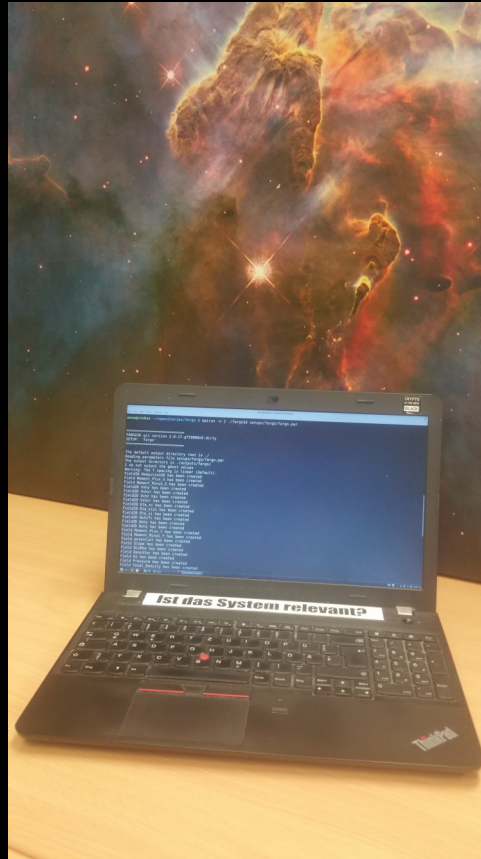
Please calculate, my dear laptop!

So let's run `./fargo3d!`

.....

.....

...just need to wait
another 10 years now



Computers

BinAC – Bioinformatics Astrophysics Cluster

So let's run `./fargo3d!`

.....

.....

...just need to wait
another 10 years now



**BEHOLD!
MORE POWER!**

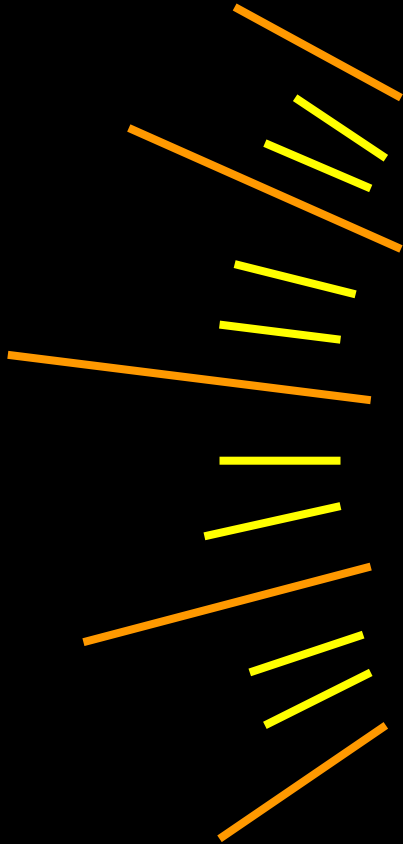
And we are down to a day



Credit:
bwForCluster;
Tübingen University

Computers

BinAC – Bioinformatics Astrophysics Cluster



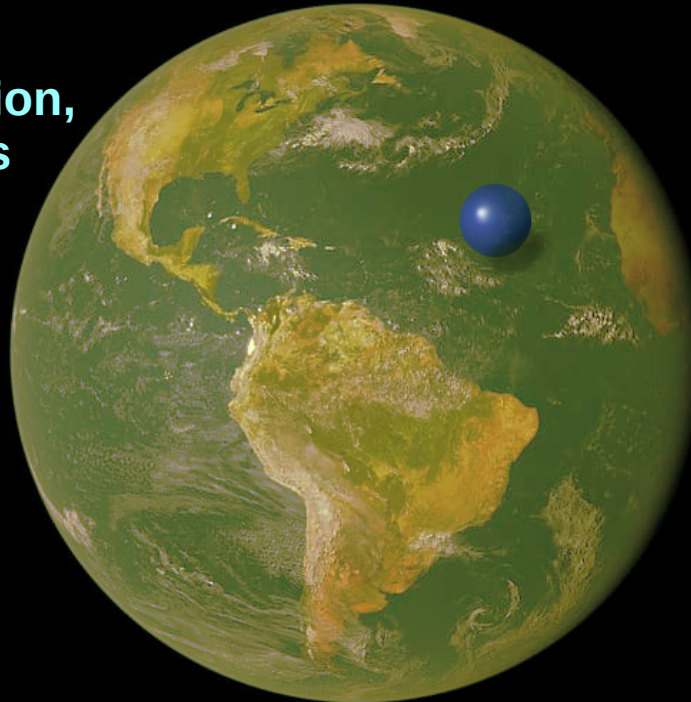
compute nodes:
236 CPU
62 GPU

Credit:
bwForCluster;
Tübingen University

Why our Earth is special

- Nice temperature (allowing fluids on the surface)
- Enough gravity to keep an atmosphere but not to crush us
- Magnetic field to shield of solar winds
- Just enough water to have continents

Even with a fine tuned simulation, the change of getting a earth is tiny!



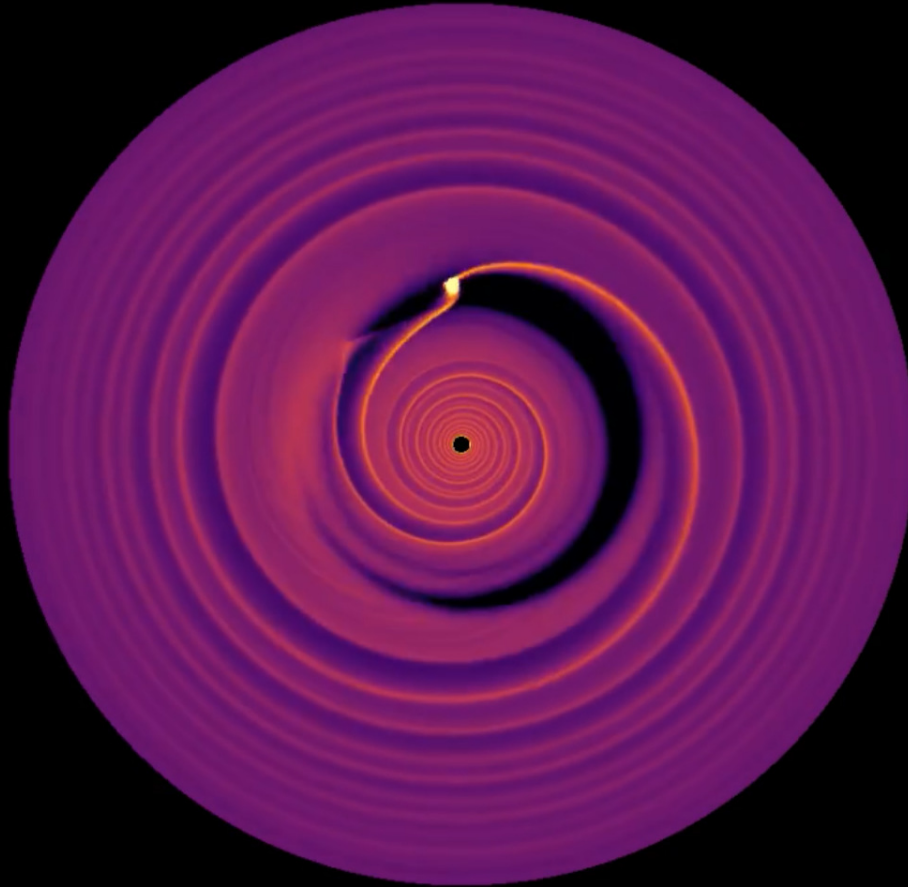
Open questions:

- Why do we have water ?
- Why not a water world ?
- Why did Earth not migrate closer to the sun?
- How could earth accrete enough mass?
- With all 8 planets how did Earth find a stable orbit?

Even in our simulation there is no Planet B!

So please, take care!

It takes a village to grow a planet



Simulation software

FARGO3d: Pablo Benítez Llambay, Frédéric Masset

<http://fargo.in2p3.fr/>



PLUTO: Andrea Mignone+

<http://plutocode.ph.unito.it/>



AREPO: Volker Springel+

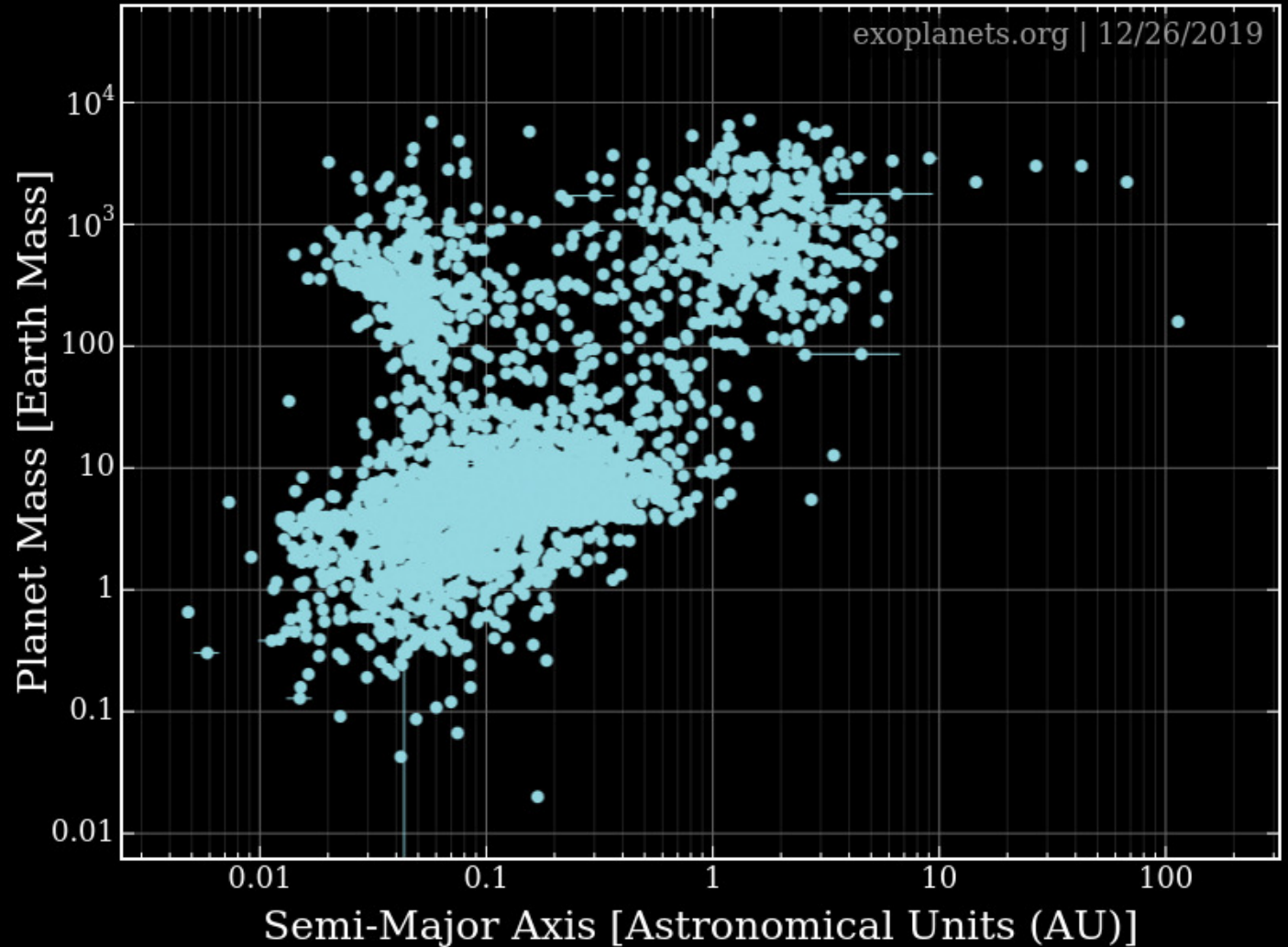
<https://arepo-code.org/>



Extra – All the known exoplanets

About 6000 exoplanets
are known.

Statistically, every star
has a planet.



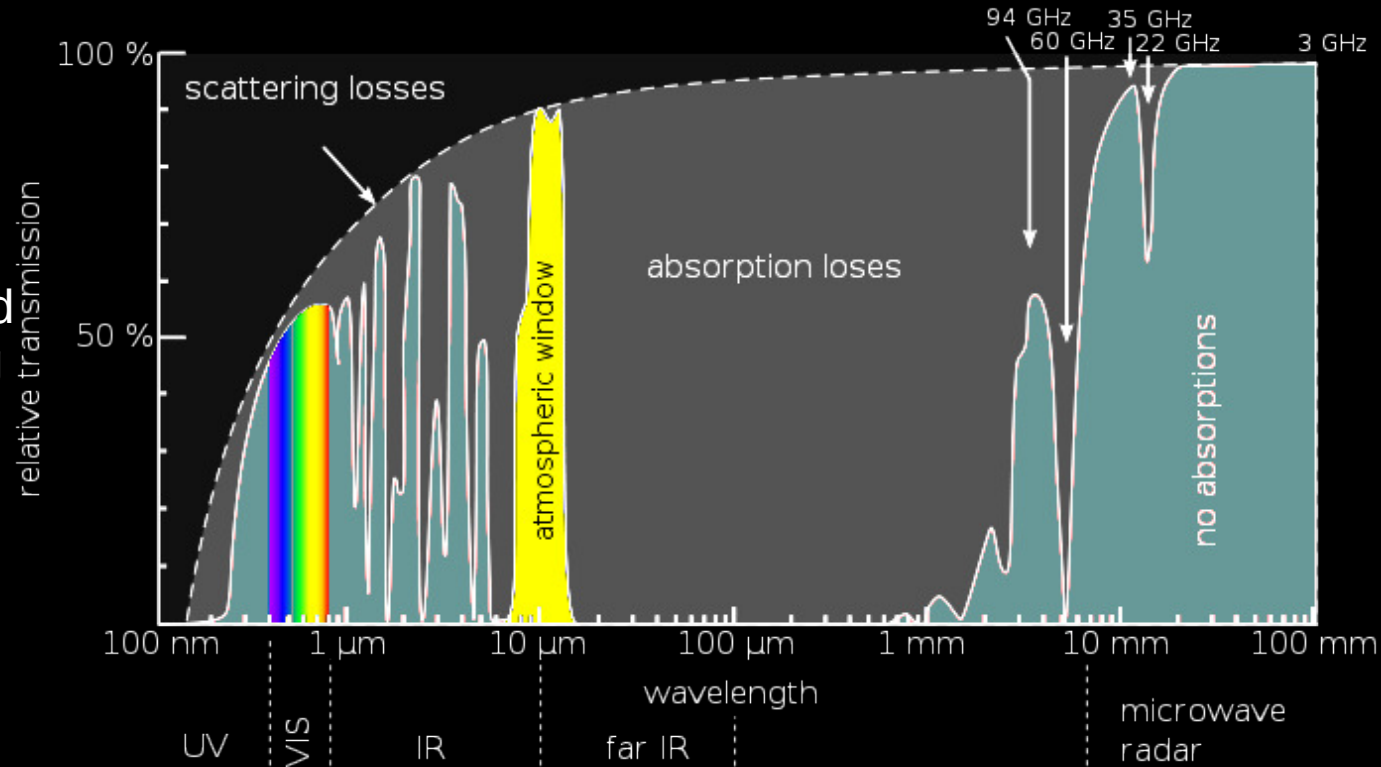
Extra – our window to star formation

Like a colored glass ceiling,
our **atmosphere** only allows
certain colors passing through

Most of **infra-red radiation** is
blocked.

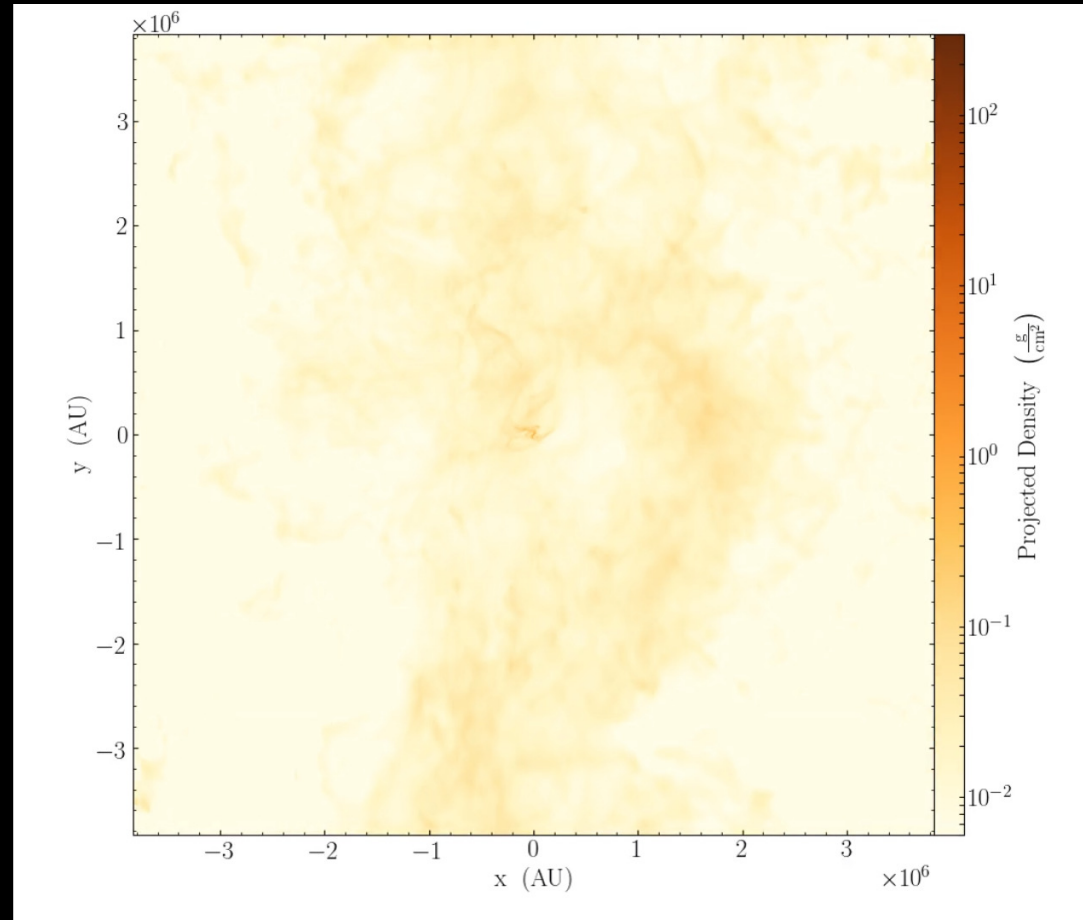
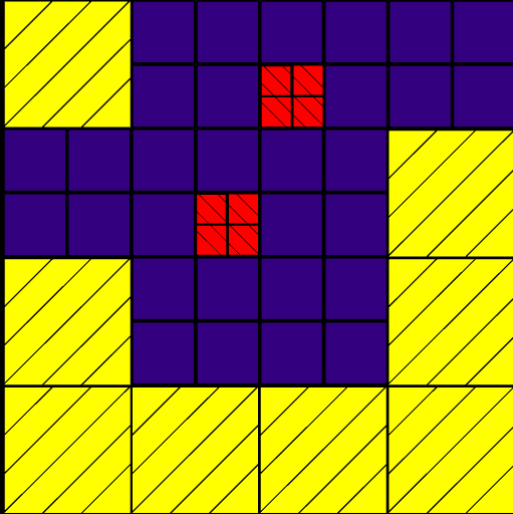
But this is the faint **light** created
by **heated dust** around forming
planets.

(Also it means we trap most
heat from the ground within
our atmosphere...)



Extra – From galaxies to planets – Smaller boxes

Very different size scales



Credit:
M. Küffmeier